BINARY DOMAIN™

PLAYER CLASSES

Players can choose from a variety of classes either as part of the Japanese Government or the Resistance. Build up credits, customise your character and create your own weapon load out.

HEAVY GUNNER

A class for the damage givers and takers. The heavy gunner is slower, hardier and starts with the heavy firing Light Machine Gun (LMG).

RECON

The Recon class is more nimble, long range support with the Sniper Rifle is a speciality.

SPECIAL OPERATIONS

Best for varied style, rapid movement players - the Special Ops class starts with a Sub Machine Gun.

DEMOLITIONS

Up close and personal destruction of targets and opponents is the demolition classes remit. This class starts with a Shotgun to get straight into close quarters.

ASSAULT

The Assault class is designed to be first in the fight. A combination of firepower and manoeuvrability that sees these players start with an Assault Rifle.