



Alf

To Begin:

Go left and enter the HOUSE.

CAT When in the kitchen, jump up and get the cat on the counter. Stand before the refrigerator and open the door. Jump up and get the salami.

SALAMI

Proceed to the left to the hallway with three doors. Open the middle door and proceed down the stairs. Release the cat and he will kill the rat. Jump and turn the light and proceed to the left to CAVE.

GOLD
NUGGET

While going through the cave, beware of the rats on the floor and stay along the top as much as possible. Use the salami to ward off the bats. Try to hit the bats when they are at elbow height. At the end of the cave there is a shack containing a gold nugget worth \$50.00.

Work your way out of cave and go to the STREET. Beware of the Alien Task Force and the bicycle riders. Notice that only one Alien Task Force member can appear on the screen at a time. Therefore, the best technique for walking on the street is to stay on the sidewalk and allow an Alien Task Force member to closely follow. As long as one Alien Task Force member is on the screen, no others will appear and the sidewalk can be safely walked upon.

GENERAL
STORE
KEY

Proceed to the General Store and buy a key for \$50.00.

SWIMSUIT

Return to the house with the key and open closets. One closet contains a killer bug the other contains a swimsuit. Be careful because these items won't always be in the same closets.

Go to the living room and go through the door on the right. This door will lead to the LAKE.

TREASURE
CHEST
PEARL

Jump into the lake and proceed down the bottom of the lake. The water is treacherous; try alternating sides while swimming down to avoid the frogmen floating about. On the way down there is a treasure chest with \$100.00. At the bottom of the lake is a giant oyster. When it's mouth is open get the pearl.

LADDER
LANTERN

Proceed back up the lake and return to the store. Sell the pearl for \$200.00. Buy the ladder and the lantern and return to the cave. Note: The ladder is in the general store and the lantern is in the 5 and Dime.

FUEL

Go through the cave (it will be about double the length of the first time through). At the end it will be a shack with the fuel.

SCOOTER

Again, work your way out of cave to beginning screen. Climb the trellis to the scooter and press button 1 to accelerate up the sky. Proceed up through the various atmospheres until the spaceport appears. Accelerate scooter to top of screen and release button 1. A shop will appear where the spacesuit can be purchased for \$100.00.

SPACE-SUIT

Continue up through outer space until the MOON appears. As before, accelerate scooter to top of screen and release button 1. The repair kit will automatically be received.

REPAIR KIT