



Disney's
DONALD DUCK
"Quack Attack?!"

PUBLISHER: **Ubi Soft Entertainment-Console versions**
Disney Interactive-PC CD-ROM version

DEVELOPER: **Ubi Soft Entertainment / Disney Interactive**

Description of the game: Your goal is to master Donald's explosive temper in a hilarious, cartoon-like, action-packed 3D game. It will be coming on all existing platforms (GBC, PSX, PS2, N64, DC and PC) in November 2000.

Key points:

Throughout the development, the main concern has been to *capture the essence of what makes Donald* so unique. We did not want to make a game with Donald but *a Donald-like game*.

1. *For the 1st time ever*, the world's most recognisable duck appears *in 3D*
 - You will have the impression that you are playing in a *Donald cartoon* (graphics, sound and design), featuring many *well known characters*: Daisy, the Nephews, Gyro Gear Loose, the Beagle Boys, Magica De Spell...
 - Donald actually has his original, *unmistakable voice* (on all platforms but Game Boy Color)
2. *Hilarious gameplay and crazy mini-games*
 - *Unique gameplay: The mood system* captures the essence of Donald's explosive personality. Donald always starts his day in a good mood in his cartoons or comics, and likewise Donald here starts a level in a happy mood. But as always, things won't go as planned. When he gets hit by an enemy, he goes berserk, calms down and then stays angry.
 - As he travels through the game, he will confront *wacky enemies* and obstacles
 - You will also be able to collect outfits for Donald to show off.
 - In the PS2, to impress his Nephews, Donald has to master funky *special moves* like the the Yoga bound...
3. *Heart pounding action*
 - The *rhythm of gameplay* is so fast-paced that it will leave you out of breath. Donald is always in a situation where he has to run, jump or attack. You never have time to rest!
 - The challenge is even greater when you enter the *chase maps* or the *time attack* ones.
 - Addictive beat your own high-score challenges

This is really a game for all those looking for immediate fun – be it kids or adults.

- **Date of release:** all platforms will be released in November 2000 worldwide.
 - **Platforms:** PC, DC, GBC, N 64, PSX, PS2