

## SEGA OF AMERICA

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### HELPFUL HINTS: ACTION FIGHTER

In the beginning of the game, there will be a name entry screen. Using the steps found on page #7 of the Action Fighter manual, enter the desired "Secret" word as found below. You will now begin the game with the features associated with that word.

1. H A N G O N . Game will begin with the letters ABCD already collected. Your vehicle is a car as described on page three of the manual.
2. C S E G A . Game will begin with the player being invincible to enemy bullets until the first crash.
3. G P W O R L D Game will begin with the player receiving three extra lives after the timer has run out.
4. S P E C I A L Game will begin with the features found in #1 and #2.
5. D O K I P E N Game begins with the features found in #1, #2 and #3. Your vehicle also has all the "extra capabilities" as found on page #11 of the manual (usually obtained by docking with the Sega truck).

To collect the "P" letters attack the flyers that are flying in formation.

### Flags:

As you come upon the flags during your mission, run over them. Try to hit all the flags as they appear. Your reward will be one of two cats. There is a frowning Yellow Cat and a smiling Black and White Spotted Cat. When CAT(S) appear, hang around them, you will notice the enemy bullets that are being shot or enemy ships that are on the attack, the Cat protects you. The ships will disappear into the Cat along with the bullets.

### HELPFUL HINTS: MY HERO

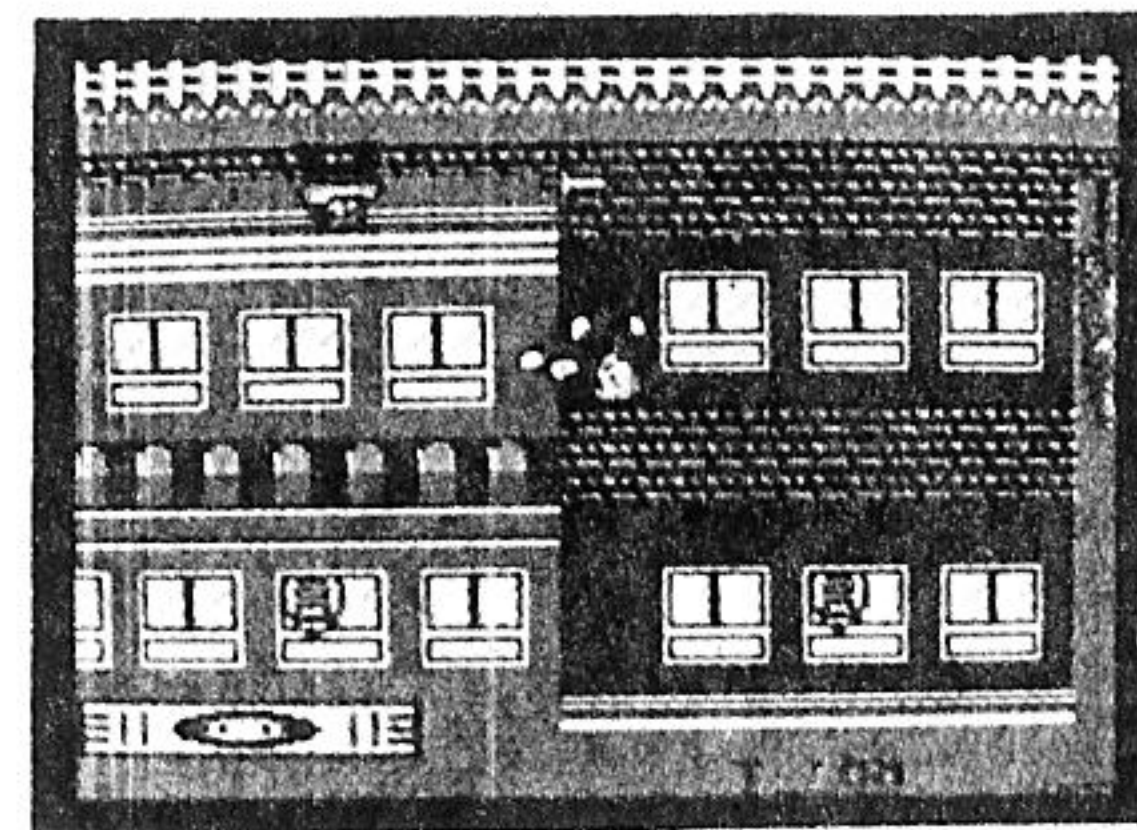
Keep moving to the right. The guys come in patterns. Jump and walk quickly. Watch out for the flying balls, they will kill you.

### To Kill the Dog:

Pull down on him and then hit him.



continued



To Kill the Frogs:

Use kicks and hits. There are some frogs that are invincible!

Falling Bottles:

You can outrun them or jump up and kick them. If you jump in the air and kick Mohikan in the face you get 10,000 points plus two extra men.

HELPFUL HINTS: **WONDERBOY**

To Choose Round:

In the title screen press button #1 on the control pad three times, then button #2 two times. Work the control pad left or right to get to the round desired.

Yes, there really is a tenth round in Wonderboy! You need 36 dolls. Collect the dolls from area #1 - round #1 all the way through to area #9 - round #4. Only then will you be able to play in the tenth round.

Remember to collect the hidden dolls as well. These can be found just about everywhere. Hit the rocks and the other items to find the hidden dolls. "Remember Tanya is waiting for you to rescue her!"