## SECTION TO GAME MACHINE



SECRET

Make perilous bombing runs amidst enemy missile and antiaircraft fire to destroy the

"Secret Base" hidden deep in the bottom of a mountain.

A 1 or 2 player game in which the player experiences the thrills and perils of attempt-

ing to destroy an enemy missile base (red target) with rocket fire from his bomber.

Player pulls the joy stick forward to climb and pushes back to descend. Bombs are

released by depressing the firing button.

Attack at low altitudes to increase the explosive force of the rockets but you also run

higher risks of being hit by enemy fire. High technique is required to dive down, make

the strike and zoom up out of the danger area as missiles and rockets explode at

random within the air space indicated by the dotted line.

Craters open up each time a hit is made and the entire base explodes with a thunder-

ous roar when a rocket finally penetrates to the "Secret Base".

100 Points (or 200) awarded for each base destroyed and bonus points of 10 (or 20)

awarded to each player for each remaining bomber at end of game. A total of 5

bombers are available for each player. Game time is adjustable from 70 to 100 seconds

and an extended play awarded for scoring 600 to 900 points. (adjustable in steps of

100)

Size:

W68cm X D100cm X H169cm

Screen:

23" Black & White



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