



**BIZARRE  
CREATIONS**



**Title:** The Club  
**Developer:** Bizarre Creations  
**Format:** XB360, PS3, PC  
**Genre:** Action Shooter  
**Release date:** TBC

[The Club mixes the best elements from action shooters with instant accessibility and is the most innovative shooter seen on the next generation of consoles and PCs. Featuring the relentless pace and attention to detail of racing games, with a story structure based on fighting games, players will choose from eight gladiatorial misfit characters to fight in a shadowy underground blood-sport known simply as \*The Club\*. Controlled by faceless, obscenely wealthy and an influential elite, each character has their own reason for risking their life to “beat” \*The Club\*. Some are driven by greed, some are adrenaline junkies, and some are driven by pure insane bloodlust.](#)

## **CHARACTER BACKGROUND**

### **FINN**

In his early to mid-thirties, Finn hails from the American South. As a professional high-stakes gambler who rides his luck a lot harder than is good or safe for him, he finds himself drifting from city to city and country to country. Always chasing the next big game, always managing to stay one step ahead of the law, always leaving behind a trail of bad debts and broken promises, it wasn't until Las Vegas that his past – and the Mob - caught up with him. He owes the Mob a cool half-million. If he can't pay in cash, then they'll take what they're owed in body parts. It looks like Finn's luck has finally run out. Or has it? There's another way out, a figure within his Mob captors tells him. Something called 'The Club'. A game, played for the highest stakes there are; if he wins, he goes free, with his debts paid off. Does he want to play? Finn shrugs, indicating the situation he's in – tied to a chair, surrounded by Mob thugs – does it look like he's got any other choice?

For more information on *The Club* and other SEGA titles please visit [www.sega-europe.com](http://www.sega-europe.com).

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