

Pressemitteilung
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ATLUS zeigt neue Details und Trailer zu Persona 3 Reload

Jetzt vorbestellbar - Veröffentlichung am 2. Februar 2024

ATLUS hat bekannt gegeben, dass die sehnsüchtig erwartete RPG-Neuaufgabe [Persona 3 Reload](#) am 2. Februar 2024 für Xbox Series X|S, Xbox One, Windows, Steam, PlayStation 5 und PlayStation 4 erscheint.

Vorbestellungen sind ab jetzt möglich! Wer **Persona 3 Reload** vor dem 2. Februar vorbestellt, erhält den Persona 4 Golden-BGM-Set-DLC und kann im Spiel sechs Stücke aus *Persona 4 Golden* genießen. Weitere Informationen rund um die Musik in **Persona 3 Reload**, neue Charaktergrafiken und vieles mehr gibt es in einem Interview (mit Untertiteln) mit dem Entwicklerteam auf [FAMITSU](#).

Außerdem ist der neue TRAILER „*Triff den S.E.E.S.*“ verfügbar, in dem man mehr über den S.E.E.S. und seine Mission in Persona 3 Reload erfahren kann:

DE USK: <https://youtu.be/2aYuKzbpJmM>

DE PEGI <https://youtu.be/9BwV6DFzhUQ>

Assets:

Materialien wie Key-Art, Box-Art, Screenshots und Charakterdesigns finden sich hier:
<https://sega-press.com/download/314999/69d9679939f4f2915d7d33058a9d6594c4354ad5>

About ATLUS

Atlus U.S.A., Inc. has become known across the industry as a mark of high-quality, deeply immersive, uniquely Japanese video game experiences. With award-winning titles that reach across a variety of

genres and platforms, including the Shin Megami Tensei® and Persona® series of role-playing games, the ground-breaking action-adventure/puzzle game Catherine™, and the much-celebrated RPG Demon's Souls™, Atlus is committed to offering the highest standard in interactive entertainment experiences. www.atlus.com

About PLAION

PLAION is a leading independent developer and producer of games and entertainment products, with nine development studios and five publishing units based all over the world. Founded in 1994 as Koch Media, PLAION offers a unique breadth of services and solutions, dynamically growing its business to push ourselves and our partners to the forefront in all the segments we operate in.

PLAION runs a multi-label strategy, with fully owned publishing units, such as Deep Silver, Prime Matter, Milestone, Vertigo Games and Ravenscourt, publishing games for consoles, PC and VR platforms across all physical and digital channels.

Additionally - as a global publishing partner - PLAION has formed long-term multinational publishing collaborations with numerous game publishers including Activision Blizzard, Bethesda, Capcom, Focus Multimedia, Giants Software, Koei Tecmo, Paradox, Sega, SNK, Square Enix, Techland, THQ Nordic, Tripwire, Warner Bros and many others.

With its parent company in Höfen, Austria - and the HQ in Munich, Germany - PLAION owns local publishing companies in Germany, UK, France, Spain, Italy, Sweden, the Netherlands, Austria, Switzerland, Poland, Australia, the United States as well as Japan and Hong Kong.

PLAION owns nine game development studios: Deep Silver Dambuster Studios (Nottingham, UK), Fishlabs (Hamburg, DE), Warhorse Studios (Prague, CZ), Milestone (Milan, IT), Voxler (Paris, FR), DigixArt (Montpellier, FR), Flying Wild Hog (Warsaw, Kraków, Rzeszów, PL), Free Radical Design (Nottingham, UK) and Vertigo Games (Rotterdam, Amsterdam, NL). Additionally, PLAION collaborates with numerous independent development studios around the world.

Part of PLAION is also PLAION PICTURES, a leading independent film distributor in Europe with a library of more than 1.400 titles. Further business operations include Sola Media, a sales agency and production company for family entertainment, Spotfilm Networx, a multi-channel streaming network, and a sub-label dedicated to Japanese animation.

PLAION also owns the leading video game merchandise company DPI Merchandising (Denver, Roseburg, USA and Munich, DE) and a Quality Assurance Facility in Olomouc, CZ.

PLAION is an Embracer Group company.