



Title: The Club
Developer: Bizarre Creations
Format: XB360, PS3, PC
Genre: Action Shooter
Release date: February 8th, 2008

[The Club mixes the best elements from action shooters with instant accessibility and is the most innovative shooter seen on high definition consoles and PCs. Featuring the relentless pace and attention to detail of racing games, with a story structure based on fighting games, players will choose from eight gladiatorial misfit characters to fight in a shadowy underground blood-sport known simply as **The Club**. Controlled by faceless, obscenely wealthy and an influential elite, each character has their own reason for risking their life to “beat” **The Club**. Some are driven by greed, some are adrenaline junkies, and some are driven by pure insane bloodlust.](#)

CHARACTER BACKGROUND

NEMO

Nemo is damaged goods. His mind has gone, leaving only the urge and need to kill. Kept like a masked pet in confinement by **The Club**, his identity is a mystery to all. Within **The Club** there seems to be a great deal of controversy about what to actually do with Nemo.

Although, just about everything about Nemo remains a mystery, he seems to hold a great deal of significance to the inner circle of **The Club**, representing some kind of dirty secret they don't want anyone to know about. There are those within that circle who think that Nemo should be quietly disposed of, but, in true style of **The Club**, it is decided that this would be a waste and that the issue should be decided in the tournament arenas.

What is the secret the inner circle so dearly want to keep? Only by unlocking and finishing **The Club** with Nemo will players find out.

For more information on **The Club** please visit www.theclubgame.com. For information on all SEGA titles please visit www.sega-europe.com. For assets please visit www.sega-press.com.