

Re-live the thrills of the Old West with this Action game

SEGH GUN FIGHT

Blazing pistols duel in a sagebrush skirmish

AUTHENTIC DESERT SETTING

The SEGA Gun Fight is a unique and colorful novelty game which pits two "gunfighters" against each other across a replica of a frontier town. Players face each other and guide moving miniature figures in evasive action with a pistol butt hand grip.

OLD-FASHIONED SHOOT-OUT

Miniature figures in western garb crumple realistically to the ground when scored upon. Seconds later they automatically rise again—showing that it's all in fun. Authentic gunfire sound effects heighten realism. Shots can be carefully aimed, or triggered in staccato succession within the time span. Hits are shown on individual illuminated scoreboards.

REALISTIC SOUND & ACTION

The object of the game in this challenging wild west version of "cops and robbers" is to hit without being hit. Combatants take cover behind adobe walls and glant saguaro caeti. Cacti tops are "blown-off" when struck by simulated bullets. The "gunfighter" may then rush for other cover or elect to shoot-it-out in a style reminiscent of Tombstone or Dodge City.

OUTSTANDING FEATURES

- ★ Colorful period designs moulded into Formica-type (multi-ply lauan hardwood) cabinet
- * Extruded or heavily plated metal used for all critical surfaces
- * Waist-level western pistols lock into position between games
- * Realistic miniature figures moulded from high-impact plastic
- * Adjustable timer (with recommended 30-second action) assures fast, profitable operation
- * Player action fully open to spectators
- * Hinged bottom door drops for easy access to mechanism
- * Transistorized sound unit with speaker at both player positions
- * Designed and engineered for "quarter-play" or equivalent

SPECIFICATIONS

HEIGHT 58" 1,450 mm 25" 620 mm 52" 1,315 mm

EXPORT PACKING 41 cft