

SEGA OF AMERICA

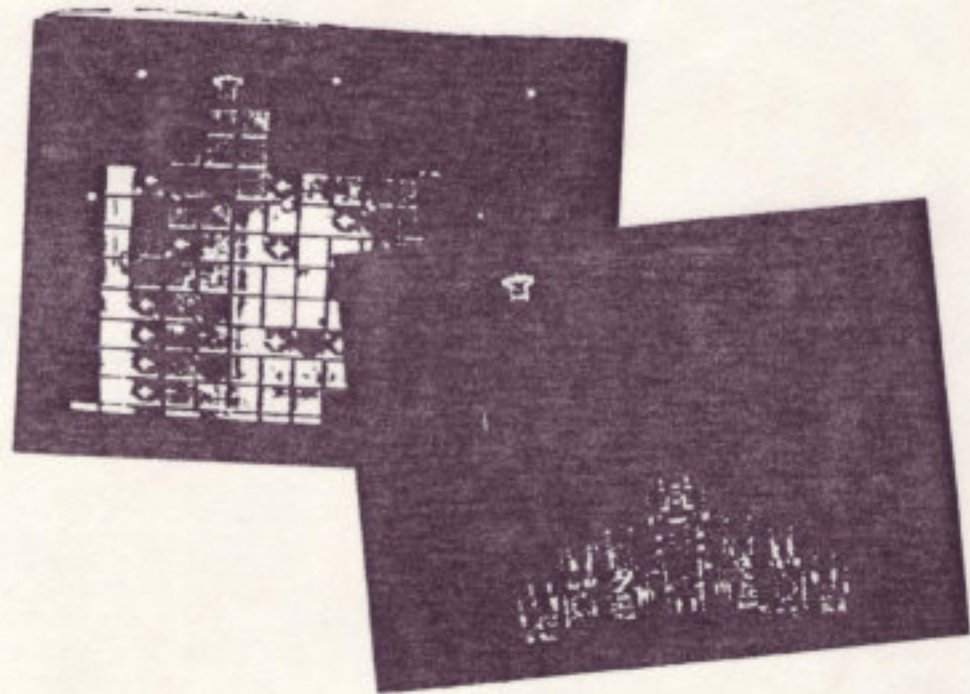
573 Forbes Blvd., P.O.Box 2167, So. San Francisco, CA. 94080 (415)742-9300

HELPFUL HINTS: ASTRO WARRIOR

When attacking any mother ship, after flying over the floating fortress, you must take out the surrounding bases first. The base that is in the middle of the ship, is the final base to be destroyed.

There are five bases to each mother ship. You have a limited time to take out each mother ship. If you do not destroy the bases within that time (30 to 45 seconds) instead of the mother ship moving from side to side, it will fall directly at the attacker.

The Sports Pad controller works very well on this game. The rapid fire feature is definitely an asset!

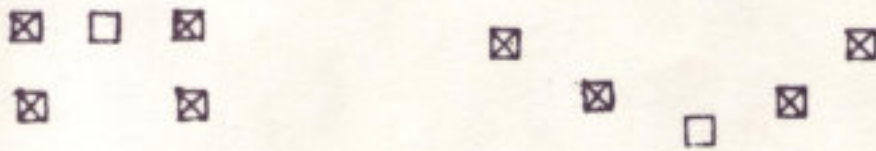


SEGA[®]

HOTLINE... HOTLINE...

ASTRO WARRIOR - HELPFUL HINTS

When attacking any mother ship after flying over the floating fortress, one must take out the surrounding bases first.



The base that is in the center of the middle of the ship is the final base to be destroyed.

There are five bases to each mother ship. One has a limited time to take each mother ship out. If one does not destroy the bases within that time (30 to 45 seconds) instead of moving side to side, they will fall directly at the attacker (collision).