

IMMEDIATE RELEASE



RapidEyeMovers Unveils C-Smash VRS for launch on PlayStation VR2 in 2023

The SEGA classic reimagined for single and two-player next-gen VR gameplay has a teaser trailer...

Imagine playing the ultimate larger-than-life sport that makes you feel both stimulated and relaxed, that you can play alone or with a friend, all while enjoying stunning visuals and the pulsating beats of dynamic, entrancing music.

A full-body transportive experience at the end of space and time - what VR was always meant to be.

New game studio and publisher **RapidEyeMovers** and VR pioneers **Wolf & Wood** are excited to announce the upcoming launch of **C-Smash VRS**, a complete reimagining of SEGA's iconic Dreamcast and arcade classic for PlayStation®VR2 and online gameplay.

Combining a low-gravity form of Squash with timed block-breaking challenges, **C-Smash VRS** brings together the very best of racket sports and timeless action puzzle gameplay. Dashing and ducking from one side to the other and performing intense shots and trick smashes, players can use all walls as they journey through dozens of levels of fun and fitness.

Players can either play alone or forge a cosmic connection with a friend, exploring a variety of online versus and co-op modes.

Ultra-smooth gameplay, mind-bending trick shots and slow-mo's soon feel like second nature. Thanks to intuitive controls, finger detection, 3D audio and haptics, players will learn the basics and feel fully immersed within mere minutes.

Original dynamic tracks by DJ **Ken Ishii** (Rez Infinite) and synth master **Danalogue** (front man of The Comet is Coming and Soccer 96) bring a pulse to the game's striking environments - as well as the players' bodies. **C-Smash VRS** is a new form of synesthesia.

Produced and published by **RapidEyeMovers** and developed by **Wolf & Wood**, **C-Smash VRS** is the second collaboration between director **Jörg Tittel** and **Wolf & Wood**. Their first, 'The Last Worker' - the only game selected for the 78th Venice Film Festival - is nearing release on VR, consoles and PC - including on PS VR2, of course.

Watch the **C-Smash VRS Teaser Trailer** [here](#)

To download the **Press Kit**, please visit [here](#)

For developer interviews or if you have any questions about the game, please contact the C-Smash VRS team on csmashvrs@4media-group.com

****ENDS****

Notes to Editors

About RapidEyeMovers

RapidEyeMovers is a brand-new game production studio and publisher based in London, England. C-Smash VRS is their first game.

www.rapideyemovers.com

For Twitter click [here](#) for Instagram click [here](#)

About Wolf & Wood

Wolf & Wood are an independent games studio based in the North-East of England. The small but multi-talented team have written, designed and developed a number of first-person narrative titles including The Exorcist: Legion VR, which expands on the Oscar-winning horror franchise, along with their own award-winning games, A Chair in a Room: Greenwater and the rock'n'roll riot, Hotel R'n'R.

The Last Worker is coming to PS VR2 as well as other VR platforms, consoles and PC.

Wolfandwood.co

For Twitter click [here](#)

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About SEGA® of America, Inc.

SEGA of America, Inc. is the American arm of Tokyo, Japan-based SEGA CORPORATION, a worldwide leader in interactive entertainment. Established in 1986, SEGA of America publishes innovative interactive entertainment experiences for console, PC, mobile and emerging platforms. In 2020, SEGA ranked #1 among Metacritic's Annual Game Publisher Rankings. Its globally beloved franchises include Sonic The Hedgehog™, Like a Dragon, Virtua Fighter™, Super Monkey Ball™, and Phantasy Star Online™, along with Atlus' Persona™ and Shin Megami Tensei™ series. Since its debut more than three decades ago, Sonic has become a pop culture icon featured in dozens of games, TV series, and movies, with a new major motion picture currently slated for release later this year. SEGA of America has offices in Irvine and Burbank, California. Visit www.sega.com.

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