

# THE HOUSE OF THE DEAD

TM



DISGUSTINGLY  
LARGE COLLECTIONS!



# THEY JUST WON'T STAY DEAD!

Grotesque explosions of ghoulish guts, dismembered bodies and a host of creepy creatures make **THE HOUSE OF THE DEAD** one of the most unique games of the year.

Combine that with two high-powered handguns, outstanding gameplay, awesome 3D graphics and a fully interactive storyline, *and you have the industry's next smash-hit game!*

- Model 2 CG Board provides razor-sharp action!
- Two guns for two player ghost-busting!
- Deluxe and standard configurations!
- Blood can be changed from red to green, for a more or less grotesque game.



Ghouls on the loose!



Special Agents to the rescue!



Infiltrate



Confront vic

**THE HOUSE OF THE DEAD** has collected disgustingly high earnings in test locations. **Don't wait**, get the game that everyone is talking about! **GET DEAD!**

## The undead and they're





# SPINE-CHILLING STORYLINE!



**Big, mean  
boss enemies!**



**Ghoul splatter!**



**The House!**



**ous enemies!**

**THE HOUSE OF THE DEAD** features an interactive storyline that changes depending upon player decisions. There's a new game every time!

## *Here's the story...*

A group of research scientists are trapped inside a mysterious mansion and held under

attack by creatures from the dead. As top special agents, players must infiltrate the house, rescue the scientists and unravel clues to solve the evil plot that is at the core of these catastrophic circumstances.

Battling through various rooms and action sequences, the player confronts a ghastly assortment of enemies including angry ghouls, ferocious flying beasts and reptiles from beyond.

*Here's the catch...* the player can't just kill these enemies - because they're already dead! The ghouls must be blown apart, **bit by gruesome bit!**



# have risen... not happy!





## GAMEPLAY

- The storyline is totally interactive. There's different rooms and enemies every time you play!
- Each scene gets more intense! Enemies become more deadly as you become more accurate.
- Shoot objects such as doors, barrels and boxes to find hostages, power-ups, and/or (ghost!) more enemies!
- Shoot the arrows that appear throughout the levels. These will take you to new floors in the house.
- Attackers will cause you to lose life torches. You can find more life torches and power-ups hidden behind objects.
- To reload the gun, shoot away from the game screen. The gun can hold six bullets at a time.

### DELUXE SPECIFICATIONS\*

Height	89 in
Width	47 in
Depth	66 in
Monitor	50 in
Weight	550 lbs



## LEVELS

### Level 1 "First Chapter - Tragedy"

Battle your way into house by blasting beasts from the dead! To get to the next level, you must defeat "Charriotte", a brutally nasty boss enemy!

### Level 2 "Second Chapter - Revenge"

Fight through the main floor of the house on your way to a confrontation with the boss enemy "Hanged Man", a vicious flying creature with a very bad attitude!

### Level 3 "Third Chapter - Truth"

Find secret passages and rooms in the upstairs level of the mansion. The boss enemy is a giant spider that is very dangerous to your health!

### Level 4 "Final Chapter - HOUSE OF THE DEAD"

This is it - the final test! The enemies are the meanest yet, and the bosses are extremely difficult. You must defeat "Hanged Man", "Charriotte", "Curien" and the "Robot Magician". "Curien" is the mad genius behind the evil plot that has overtaken the house. The "Robot Magician" is his creation, and his last line of defense. The "Robot Magician" has no weaknesses.

## SECRET AGENTS

- Agent #1 Thomas Rogan (code name Eager Eagle)  
 Agent #2 "G" (code name Silver Fang)

### STANDARD SPECIFICATIONS\*

Height	89 in
Width	48 in
Depth	73 in
Monitor	29 in
Weight	662 lbs

\*Design and specifications subject to change.