

A screenshot from a video game. In the center, a character with red hair and a blue and white outfit is riding a yellow dragon. They are flying over a stone wall made of grey blocks with a red brick-like pattern on top. The word "STAFF" is written in yellow, stylized letters on the wall. The background is a blue sky with white clouds.

STAFF



MAIN PROGRAMER

NAOZUMI HONMA



ASSISTANT PROGRAMER

OSAMU HARADA



MAIN GRAPHIC DESIGNER

MASATOSHI AZUMI

ASSISTANT GRAPHIC DESIGNER

MEIKO WADA

MUSIC PROGRAMER

MISTER TOM

ARI KAMIJOH

ASSISTANT MUSIC PROGRAMER

KEN-ICHI KUNISHIMA

STORY CONCEPT DESIGNER

YUZO SUNAGA

SCENARIO WRITER

YOSHIMI KANDA



CHARACTER DESIGN OF MONSTERS

HAJIME SATOH



CHARACTER DESIGN
OF ALISIA

HIROYUKI HATAIKE



TECHNICAL SUPPORT

TOSHIMICHI MASUBUCHI

ART WORK

MARIKO UEMURA

MUSIC COMPOSER

MECANO ASSOCIATES

MUSIC PRODUCER

KASS



MUSIC COMPOSER

MECANO ASSOCIATES

MUSICIANS

NOBUYUKI AOSHIMA



MUSIC COMPOSER

MECANO ASSOCIATES

MUSICIANS

MAMORU ISHIMODA



MUSIC COMPOSER

MECANO ASSOCIATES

MUSICIANS

YOUKO SONODA



MUSIC COMPOSER

MECANO ASSOCIATES

MUSICIANS

MARIKO SATOH



SPECIAL THANKS

TAKESHI MIYAJI
KAZUYUKI OHATA
TAKAHIRO OKANO

GAINAX

TAKAMI AKAI
TOSHIO OKADA
YASUHIRO TAKEDA
TAKESHI SAWAMURA
KAZUHIRO NAKAZAWA

SPECIAL TEST PLAYER

MASAHIKO IKEYA



TEST PLAYERS

AKIO MATSUDA

KEN-ICHIROH OHMI

NOBUO HORII

NAOTSUGU HONMA

HIDETO MASUBUCHI

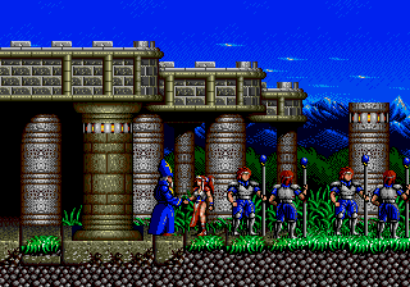
HIDETOMO TANAKA

ORIGINAL CONCEPT

SATOSHI UESAKA

EXECUTIVE PRODUCER

YOICHI MIYAJI



END

