



FOR IMMEDIATE RELEASE

**SEGA BLASTS OUT *AFTER BURNER: BLACK FALCON*[™]
EXCLUSIVELY FOR THE PSP[®] SYSTEM**

*Take Flight with 15 Officially Licensed Aircraft in the Most Intense Arcade-Style
Air Combat Game on the PSP System*

LONDON (March 27th, 2007) – SEGA of Europe today announced that *After Burner: Black Falcon*[™] for the PSP[®] (PlayStation[®]Portable) system has shipped to retailers across Europe and is on schedule for its release date of March 30th, 2007. Developed by Planet Moon Studios, *After Burner: Black Falcon* combines intense explosive air combat and fast-paced gameplay in the true spirit of the classic *After Burner* arcade game. In addition to the in-depth customisation of officially licensed military planes, *After Burner: Black Falcon* lets gamers compete wirelessly via Ad Hoc in both competitive and cooperative multiplayer games.

After Burner: Black Falcon offers gamers a destructive arsenal of 15 hi-tech military jets such as the F-14D Tomcat, F-15E Strike Eagle, and F-22 Raptor. Players engage in high-speed aerial combat as they shoot their way through dangerous terrain to seek and destroy all enemy targets. The robust customisation system in *After Burner: Black Falcon* lets pilots upgrade each jet's array of weapons, payload, and afterburner capabilities to improve its performance and fighting ability. Each jet can also be tailored to the pilot's aesthetic preferences with a spectacular variety of skins, from a skull and crossbones motif, to striking blue flames, to dramatic orange and black tiger stripes. Skilled pilots will also be able to pick up various items by defeating squadrons of enemies and special bosses along the way.

“*After Burner: Black Falcon* is a great example of revitalising a classic SEGA franchise for today's gamers. It fits perfectly onto the PSP, providing both a visual treat and a

thrilling, high intensity, arcade-style flight combat experience”, said Gary Knight, European Marketing Director. “With its vast variety of customisable features and highly competitive multiplayer and single player modes, *After Burner: Black Falcon* really does live up to the classic *After Burner* experience.”

Continue the combat against friends in *After Burner: Black Falcon* with multiplayer challenges available in both competitive and co-op modes. Pilots can challenge up to three other players wirelessly via Ad Hoc, or work with another pilot to achieve co-op goals. Head for the danger zone and get ready for an over-the-top dazzling and explosive arcade experience with *After Burner: Black Falcon*.

After Burner: Black Falcon will be available across Europe from March 30th 2007. For more details on *After Burner: Black Falcon* please visit the SEGA Europe website at www.sega-europe.com.

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About SEGA® Europe:

SEGA Europe Limited is the European Distribution arm of Tokyo, Japan-based SEGA Corporation, and a worldwide leader in interactive entertainment both inside and outside the home. The company distributes interactive entertainment software products for a variety of hardware platforms including PC, wireless devices, and those manufactured by Nintendo, Microsoft and Sony Computer Entertainment Europe. SEGA Europe's web site is located at www.sega-europe.com.

About Planet Moon Studios®:

Planet Moon Studios was founded in 1997 by the creators of *Earthworm Jim*™ and *MDK*™. Since then, the company has produced three award-winning, critically-acclaimed games based on original IPs: *Giants: Citizen Kabuto*™, *Armed & Dangerous*™, and *Infected*™. Located in the heart of downtown San Francisco, Planet Moon is one of the city's fastest growing independent developers.

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