Dreamcast™

INTERNET Browser Disc

Dream key™

EPILEPSY WARNING

Please read the manual and particularly this paragraph, before using this video game system or allowing your children to use it. A responsible adult should go through with any minors, the operator instructions of the Dreamcast before allowing play to take place. Some people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns in everyday life. Such people may have a seizure while watching certain television images or playing certain video games. This may happen even if the person has no medical history of epilepsy, or has never had an epileptic seizure. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of seizures or epilepsy. If you or anyone in your family have ever had symptoms related to epilepsy (seizures or loss of consciousness) when exposed to flashing lights, consult your doctor prior to playing. We advise that parents should monitor the use of video games by their children. If you or your child experience any of the following symptoms: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, IMMEDIATELY discontinue use and consult your doctor.

For your health

- Sit away from the television screen, as far as the length of the Controller cable allows. We advise that you sit a minimum of 6.5 feet (about 2 meters) away from the television screen.
- Preferably, the game should be played on a small television screen.
- Avoid playing if you are tired or have not had much sleep.
- Make sure that the room in which you are playing is well lit.
- Rest for at least 10 minutes per hour while playing any video game.

GETTING STARTED

This GD-ROM can only be used with the Dreamcast System. Do not attempt to play this GD-Rom on any other CD player - doing so may damage the headphones and speakers.

1. Set up your Dreamcast system by following the instructions in your Dreamcast System Instruction manual. Plug in Control pad 1. For 2-4 player games, plug in pads 2-4 also.
2. Place the Dreamcast GD-ROM, label side up, in the well of the CD tray and close the lid.
3. Press the Power Button to load the game. The game starts after the Dreamcast logo screen. If nothing appears, turn the system OFF and make sure it is set up correctly.
4. If you wish to stop a game in progress or the game ends and you want to restart, press A, B, X, Y and Start simultaneously to return to the game title screen. Press A, B, X, Y and Start simultaneously again to return to the Dreamcast control panel.
5. If you turn on the power without inserting a GD, the Dreamcast control panel appears. If you wish to play a game, place the Dreamcast GD-ROM in the unit and the game will automatically boot up.

Important: Your Dreamcast GD-ROM contains a security code that allows the disc to be read. Be sure to keep the disc clean and handle it carefully. If your Dreamcast System has trouble reading the disc, remove the disc and wipe it carefully, starting from the centre of the disc and wiping straight out towards the edge.

HANDLING YOUR DREAMCAST GD-ROM

- The Dreamcast GD-ROM is intended for use exclusively with the Dreamcast System.
- Be sure to keep the surface of the GD-ROM free of dirt and scratches.
- Do not leave it in direct sunlight or near a radiator or other sources of heat.

CONTENTS

WHAT IS DREAMKEY?

Dreamkey is the name of the Internet browser disc which allows you and your Dreamcast access to the Internet. Being online with Dreamkey means you become a member of the exclusive Australian Dreamcast Telstra Big Pond community. If you're ready to e-mail and chat with your friends, surf the Internet, check out hints and tips for your favourite games, and keep up to date with daily news then this is the place for you!

* After registering with Telstra Big Pond, be sure to change the setting of your modem.
(see P.14 for instructions).

1. GETTING THE MOST OUT OF YOUR ONLINE EXPERIENCE

MESSAGE TO PARENTS:

When children are going to use the Dreamkey browser you should both supervise the length of time online and the type of content viewed. With this in mind there are seven key rules that should be observed at all times.

There are 7 rules that you must follow:

1. You should supervise the length of time your children spend online and the type of content they view
2. No-one can telephone you while you're online - unless you have a second phone line connection
3. Respect other people's privacy
4. Keep your username and password secret to avoid being impersonated
5. Do not spread irresponsible gossip or insult others
6. Do not act selfishly
7. Be careful of questionable information and obscene homepages

We recommend **Parental Control** so that we can provide a safe and enjoyable service when using the Dreamkey browser disc.

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2. HOW TO USE DREAMKEY

A. USING THE SIDE MENU BARS

● Trigger L ➡ L Menu

Even when you are in the process of reading a web page or reading e-mail, press the Trigger L to display the L Menu.

Press the D-Pad up and down to select from the menu and press the A Button to confirm. If you wish to finish using the menu, press the Trigger L again.

L Menu explanation:

HOME ➡ return to www.comma.com.au home page.

BOOKMARK ➡ displays the bookmark screen.

Save your favourite homepages as a bookmark, to jump from here without typing the Internet address.

● Jump to the page that you wish to read

Select the page from the list. Select JUMP from the R Menu to jump to the page of your choice.

● Add webpages to the bookmark list

Enter the web site name manually if you wish to add to your bookmarks.

1. Select BOOKMARK from the L Menu. Then select ADD from the R Menu.

2. Type the web site address using the software keyboard.

3. Once you have finished, open the R Menu again and select OK.

● **Editing the bookmark list:**

Select EDIT from the R Menu, to change the names and addresses in your saved bookmark list. Select REARRANGE from the R Menu, to display the bookmarks in alphabetical order.

● **Save/load bookmarks**

Unless you save the web site addresses as bookmarks on a Visual Memory (sold separately), when you turn off the Dreamcast they will be deleted. Select the pages that you wish to save and then select SAVE from the R Menu. Pages that have been saved will have a mark beside their name. When you select LOAD from the R Menu, you can load the bookmark files stored on the memory card. When you load bookmark files, select the file and press the Triggers L/R to check out the individual comments for each file.

Note!!!: You can delete a bookmark by selecting a bookmark and pressing the X and A Buttons simultaneously.

JUMP ➠ **Enter a webpage URL directly and jump straight to it.**

The web page entry screen will be displayed. Use the Software Keyboard, or the Dreamcast Keyboard (sold separately) to enter the webpage URL you wish to jump to. Once you have finished typing select OK.

MAIL	The mail screen will be displayed (Please see online help)
CHAT	The chat screen will be displayed (Please see online help)
OPTION	The option screen will be displayed (Please see online help)

CONNECT/DISCONNECT ➠ **Connects/disconnects you to/from the Telstra Big Pond**

Depending on your online status, either CONNECT or DISCONNECT to/from the Internet. If you are disconnected during use, you can re-connect here.

Note!!!: You can save pictures from homepages. Select the picture that you like with the cursor and press the A Button while pressing the X Button. If you save a picture, it will become a random screen saver.

● **Trigger R** ➠ **R Menu** Press the Trigger R to display the R Menu. The kinds of operations you can do with the R Menu are:

BACK/FORWARD ➡ Use this when you wish to return to the page you were reading before or when you wish to go forward. Press and hold the X Button then press the D-Pad left or right to go BACK or FORWARD.

RELOAD/CANCEL ➡ Refreshes the data on the page that you are reading. Select CANCEL to stop the loading of a webpage.

ADD BOOKMARK ➡ Adds the page that you are reading to the bookmarks section.

ZOOM ➡ Enlarges the page. If you choose it again the display will return to the normal size.
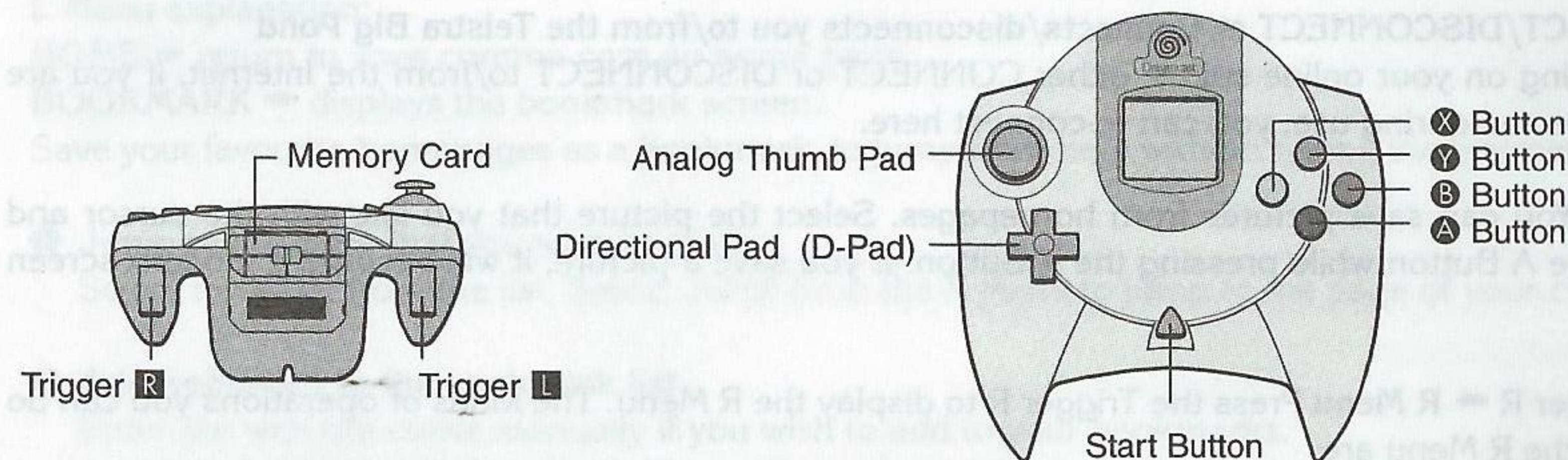
FILE ➡ Deletes or copies bookmarks and other saved data held on the memory card. Each bookmark will be saved as an individual file on the memory card.

Operations in the file screen:
- BACK   Returns to the memory card selection screen.
- ALL   Selects all files.
- UP/DOWN   Selects saved data.
- LOAD   If you are selecting files such as pictures and music, then these will be loaded.
- COPY   Copies chosen files to another memory card.
- DELETE   Deletes selected files.

B. USING THE DREAMCAST CONTROLLER WITH DREAMKEY

Refer to the diagram below for information regarding the Dreamcast Controller. Before you switch the Dreamcast power ON, connect a Dreamcast Controller to Control Port A.

Memory Card

Analog Thumb Pad

Directional Pad (D-Pad)

Trigger R   Trigger L

X Button
Y Button
B Button
A Button

Start Button

Knowing your cursor:

You will notice that you have a cursor which you can move with the D-Pad/Analog Thumb Pad, depending on what is set in the OPTION menu. There are four types of cursors you should be aware of:

Arrow: Normal cursor.
Pencil: Displayed when you move your pointer over a text box.
Timer: When Dreamkey is in the process of reading data.
Hand: When it is possible to choose links and buttons.

Part	Normal Use	When using Software Keyboard
Start Button	start	not used
Analog Thumb Pad	scroll	scroll screen (change in OPTION menu)
D-Pad	move cursor	move cursor (change in OPTION menu)
A Button	confirm	enter letters
B Button	cancel	close the Software Keyboard
Y Button	not used	. (full stop) when entering characters
X Button	not used	delete letters
Trigger L	display L Menu	toggle lowercase and uppercase
Trigger R	display R Menu	toggle accent characters on and off

WARNING!!!: Never touch the Analog Thumb Pad or Triggers L/R while turning the Dreamcast power ON. Doing so may disrupt the controller initialisation procedure and result in malfunction.

Note!!!: Press the A, B, X , Y and Start Buttons simultaneously to return to the Dreamkey browser title screen.

C. USING THE SOFTWARE KEYBOARD

In order to enter characters with Dreamkey, you need to use the Software Keyboard or the Dreamcast Keyboard (sold separately). Here we will explain how to use the Software Keyboard. Move the cursor to a text box and press the A Button to display the Software Keyboard. You can now type in characters.

Note!!!: Press the Y Button to enter a full stop. Press the X Button to delete the character before the cursor. Press the B Button to close the Software Keyboard.

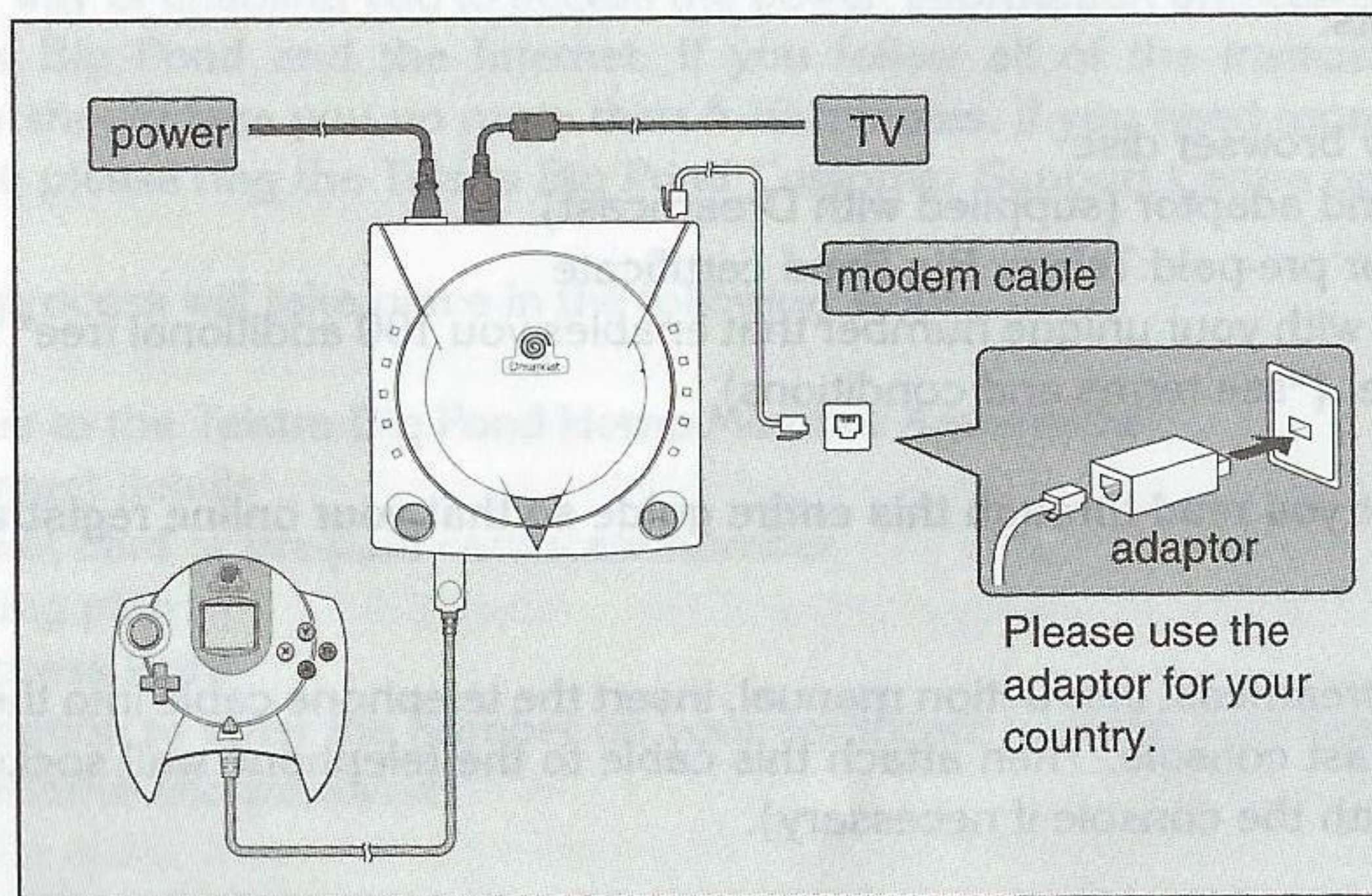| Software Keyboard Button	Actions
BS	Deletes characters before the cursor
Func	Allows access to user-definable shortcuts with the function keys
Face	Allows access to 17 different faces
Char	Allows access to special characters
Enter	Confirms your entry
Copy&Paste	Press this button once and then highlight some text with the cursor. Press this button again. Now whenever you press the paste button your selected text is copied to the screen
DEL	Deletes characters in front of the cursor
CAPS	Sets all character to CAPITALS
ACCENT	If turned ON and you move the cursor over certain characters, a window opens revealing all associated accents. If turned OFF then this window will not appear
SPACE	Enter a space
EXIT	Closes the Software Keyboard

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Note!!!: You can create your own shortcuts on function keys – select the KEYBOARD section in the OPTION menu. Once you have stored them in the Visual Memory (sold separately) you can use these characters the next time that you use Dreamkey.

Note!!!: Press the Trigger L to turn CAPS ON and OFF.

Note!!!: Press the Trigger R to turn ACCENTS ON and OFF. This will give you access to all the accented characters in your language.

3. CONNECTING THE DREAMCAST TO A TELEPHONE LINE

Plug one end of the supplied white modem cable into the Dreamcast modem and connect the other end to the supplied telephone adaptor. This adaptor plugs into your telephone line socket. Even if you don't connect a Dreamcast Keyboard or memory card (sold separately), you can still use Dreamkey.

power | TV

modem cable

adaptor

Please use the adaptor for your country.

4. REGISTERING WITH TELSTRA BIG POND TO BECOME A MEMBER OF THE DREAMKEY SERVICE:

1 Before you start the registration process for Telstra Big Pond, make sure you have all of the following required components:

- The Dreamkey browser disc
- Phone cable and adaptor (supplied with Dreamcast)
- A credit card or pre-paid Telstra Big Pond certificate
- The certificate with your unique number that enables you 100 additional free* hours of Telstra Big Pond Internet use (*see terms and conditions)

We recommend that you read through this entire guide so that your online registration is trouble-free and easy!

2. Referring to the Dreamcast instruction manual, insert the telephone cable into the socket at the right rear on the Dreamcast console. Then attach this cable to the telephone wall socket (use the adaptor that was supplied with the console if necessary).

3. Place the Dreamkey disc into the Dreamcast GD-ROM drive and close the door. Press the power button ON, and then wait for the title screen to load.

4. When the title screen appears, press the Start Button to display the main menu.

5. On the main menu, you are then presented with two options:

a) Register Me
If this is the first time you have used the Dreamkey software and you do not have an existing Telstra Big Pond Internet access account then select REGISTER ME.
b) Troubleshooting
If you already have a Telstra Big Pond Internet access account and you have:
changed address, or
purchased a new or second hand console, or
deleted the system memory*

Select TROUBLESHOOTING and see below for instructions on how to resume your Internet access with Dreamcast.

6. Once you have selected REGISTER ME, the console will connect to the Telstra Big Pond Internet servers and you can begin the registration process for the Dreamcast. Registering your Dreamcast is an easy, hassle free way of enabling you to access the power, information and communication services provided by Telstra Big Pond and the Internet. If you follow all of the instructions correctly, the registration process should take you no more than 5-10 minutes. If you need more information about creating an account, please ring the Telstra Big Pond Customer Support Centre on 131 282.

7. The registration process will take place in the following steps:

● Read and agree to the Telstra Big Pond Home Member Agreement
● Enter your contact details
● Enter your credit card or pre-paid certificate number
● Choose a pricing plan
● Select your Access Point
● You have the option to enter the number on your certificate to claim your bonus hours
● Choose a username and password

You can change any of these details at a later date on the Telstra Big Pond website (www.bigpond.com.au). Remember that you must not give your password to anyone except a Telstra Big Pond Technical Consultant when you contact our Support Centre for assistance.

8. The Telstra Big Pond network will now communicate with the Dreamcast console and send it all the information that it requires to successfully connect to the Internet. In a few moments the Dreamcast system will connect to the Telstra Big Pond network through your chosen Access Point. You will arrive at the default website for Dreamcast: www.comma.com.au, where you can immediately use your selected username and password to access your e-mail account.

TROUBLESHOOTING

If you already have an Internet account with Telstra Big Pond and have just purchased a Dreamcast console, the TROUBLESHOOTING option allows you to use this account with the Dreamcast console.

If you have an account with Telstra Big Pond and a Dreamcast and have changed address, or deleted the Dreamcast's system memory*, then the Troubleshooting option will also allow you to re-connect with your old account.

Simply select TROUBLESHOOTING from the main menu (see Point 5) and the Dreamcast will connect to the Telstra Big Pond server.

1. Username and Password verification

To verify that you have an existing account with Telstra Big Pond, you must enter your Telstra Big Pond username and password in the box or field provided.

2. Access point selection

Here you are presented with your current Access Point for dialing into Telstra Big Pond. You must change this number if you have moved to an area that is not within that local call range. After selecting the new Access Point, click on the small box below to acknowledge that you understand that you are responsible for choosing your local Access Point in order to minimise your telecommunication costs. Once your account has been updated with your new details, you will be disconnected from the Telstra Big Pond registration server. Your Dreamcast will now connect you to your chosen dial in Access Point with your new details.

* To delete the system memory:
From the L Menu, select OPTION then MODEM. From the modem screen select AT SETUP then select and confirm DELETE MEMORY.

5. CHANGING THE DREAMKEY BROWSER OPTIONS

Select OPTION from the L Menu to display the OPTION menu.

You can change settings for the following: audio, keyboard, browser, automatic disconnection, cookies and modem. Once you have confirmed any changes and you have a memory card loaded (sold separately), you can leave the OPTION menu and everything will be saved.

AUDIO

Press the D-Pad left or right to select STEREO or MONO.

KEYBOARD

1. Set the short cuts for the FUNCTION keys.
2. Select whether you want to use the D-Pad or Analog Thumb Pad for scrolling the screen.

BROWSER

1. DISPLAY - select ON to display the loading status of a homepage.
2. SIZE – set size to SMALL, NORMAL or LARGE – allows different televisions to see Dreamkey fullscreen.
3. SMOOTH SCROLL – set line scroll from 1/1 up to 1/9 using the D-Pad up and down. 1/1 is the smoothest scroll.
4. JAVASCRIPT – select YES to display JavaScript, but if a home page can not be displayed properly, select NO.

TIMEOUT

You can choose to be automatically disconnected from the network if the machine is not used for a given amount of time. To alter the timer, select YES and press the D-Pad up and down to adjust. Press the A Button to confirm.

COOKIE

If you receive a cookie, you can save information from a home page such as nickname and colour of letters. You can select WARNING, REJECT and ACCEPT.

MODEM

Setting up the modem:

1. Select your dial tone from TONE or PULSE.
2. If you need to use an outside line number, enter it here.
3. Enter AT commands.

You must modify your modem settings as follows when using Network compatible game software. (There is no need to do so when you are only using Dreamkey).

1. Press the Trigger L to display the L Menu. Select "Options."
2. From the Options Screen, select "Modem."
3. From the Modem Set-Up Screen, select "AT Set-Up."
4. From "AT Set-Up" select "AT commands."
5. From "AT commands" select "YES" and type "AT@C13Z" in the AT commands column.
6. Select "OK" to complete the modification. The new settings will be saved in your VMU memory if you are using one. Once the new settings have been saved in your VMU memory, there is no need to re-enter them, whatever software you use. Dreamcast will automatically use the new VMU settings when connecting to the Network.

If you do not own a VMU, you will have to follow the above steps every time that you go Online to play a Network compatible game.

Note!!!: The browser included in some of the titles such as "Buggy Heat" and "Zombie Revenge", which are already on sale, will not jump to their Home Pages.

6. ABOUT PLAYING MUSIC AND ANIMATION FILES

There are many pages on the Internet where you can enjoy audio and animation files. Dreamkey is adapted for popular formats like MPEG Sofdec and MIDI which are widely used on the Internet so can be used to play these special files. You can also read pages which use JavaScript.

Files that can be played on Dreamkey:
Music ADX, WAV, AIFF (not clear) , AV, MIDI
Animation MPEGSofdec
Multi Media Macromedia FLASH
For some files, a musical note icon may appear. If you point to this icon and press A the player panel will appear on the screen.

The Player Panel

OK button........Player panel is turned off
Stop button......Stop the file playing.
Play button....Plays the file.

7. FAQ

We will introduce questions and queries that frequently arise from using the Dreamkey browser disc. Before you contact the Telstra Big Pond Dreamcast Support Centre, please read these questions.

Regarding User Registration

Q.1 I am already a member of an Internet Service Provider - do I have to re-register?
A.1 You must complete the user registration process if you wish to access the Telstra Big Pond network.

Q.2 While I was registering as a user, I failed to connect. I cannot return to the start menu and cannot change the modem set up...
A.2 Turn off the power to the Dreamcast and then switch it on – please try again.

Q.3 I cannot connect!
A.3 Please check the following:
   ● Is the modem cable connected to the phone line?
   ● When setting pulse or tone, are you sure that you have picked the right one?
   ● Have you entered your login ID and password correctly?
   It may be that the phone lines are busy. In that case, please try to connect later.

Q.4 I don't know whether my telephone is tone or pulse type.........
A.4 When you listen to your phone and dial a number, a tone type phone will sound like 'beep, beep, beep' and a pulse type phone will sound like tapping. Please consult with your phone company if you are still unsure.

Q.5 I've moved house so I want to change my user registration details.

A.5 First you must un-register from the Telstra Big Pond service. To do this you must go to the options screen, select MODEM then AT SETUP then select DELETE MEMORY. When you have set up your Dreamcast in your new house you must re-register with your new details.

Q.6 The connection information that I saved on the Dreamcast has disappeared.... What should I do?

A.6 You can retrieve the information by selecting 'Restore Registration Details' the next time you try to log on to the Dreamkey service.

Q.7 I'm regularly disconnected...

A.7 The connection may be unstable because of the state of the phone line (busy etc.) or because of provider settings. The situation may be rectified if you change the access point.
● If you have a call waiting service, you can be disconnected if you receive a call.

Q.8 I've entered a web address but can't jump to that page.

A.8 Make sure that you've typed the correct URL. The Internet is changing daily so it is possible that the website has moved or that it does not exist anymore. Additionally, you may not be able to jump if Parental Control is being used.

Q.9 Some saved data icons are orange and others are purple. What do the different colours mean?

A.9 Data that has been saved on a different Dreamcast will appear orange.

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8. ACKNOWLEDGMENTS

For all Internet technical support please call:
131282 calls to this number are charged at the regular local rate.

JV-Lite™

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Easy Communication Everywhere
with

Java™ Virtual Machine Compliant Module

ACCESS™

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Dream**key**™

This way for Internet access...
See inside for details.