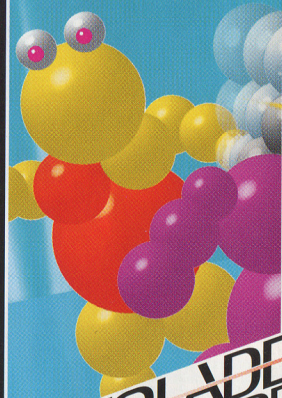


ACCOLADE®



ACCOLADE®
1984-1994 DECADE



BUBSY

In his second
awesomely animated adventure,
help Bubsy Bobcat take a wacky tour
through the Amazatorium in a madcap
hunt for his wayward niece and nephew, the
Bubsy Twins. Five wild worlds, four
claw-biting levels of
difficulty, three mind-
boggling mini-games and
two hopelessly lost relatives.
What's a bobcat to do?



**He jumps, he glides, he bounces,
pounces and runs up walls.**

Bubsy's back and ready to roll through 30 levels of turbo-powered sheep, flying pigs and dive-bombing penguins. Take our fab feline through five worlds and three mind-boggling mini-games in a bid to rescue the lost Bubsy Twins from a bazillion bad guys, including the selfish swine Oinker P. Hamm. Using Bubsy's unique 'portable hole', you can wander through your worlds at will, bashing those baddies with Nerf balls, smart bombs, custard pies and wicked wisecracks. So get into Bubsy 2 – these are megs with legs.

"we could be in for a real stunner" **Megatech**

"make no mistake, this kitten's got claws!"

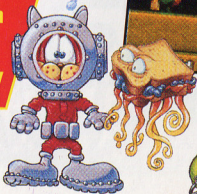
Dave Perry

Bubsy II, Bubsy and the Bubsy character are trademarks of Accolade, Inc.

© 1991, 1994 Accolade, Inc. All rights reserved.

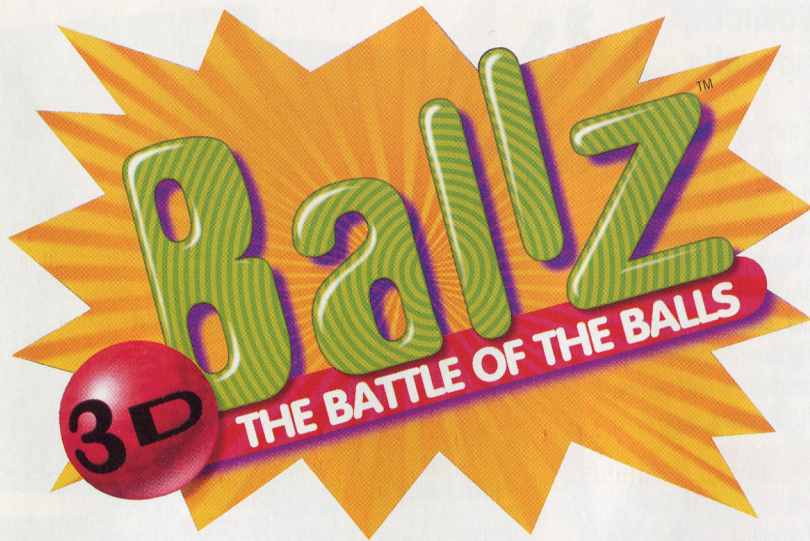
Sega and Mega Drive are trademarks of Sega Enterprises, Ltd.

Super Nintendo Entertainment System is a registered trademark of Nintendo of America Inc.



SEGA
MEGA DRIVE

SUPER NINTENDO
ENTERTAINMENT SYSTEM™



The logo for the game 'Ballz' is centered on a yellow and orange starburst background. The word 'Ballz' is written in large, green, 3D block letters with a diagonal striped pattern. To the left of the letters is a red 3D ball with the text '3D' in black. A red banner with white text curves across the bottom of the starburst, reading 'THE BATTLE OF THE BALLS'. A small 'TM' trademark symbol is located at the top right of the word 'Ballz'.

Ballz™

3D THE BATTLE OF THE BALLS

Power up for a killer 3-D combat game – the ultimate in-er-face battle of the Ballz. Face up to 8 unique characters and 8 bosses that punch, kick, club, slam, humiliate and fart on their opponents. Check your damage rating on instant replay, or morph into another character to really faze the opposition. Forget the sad, flat 2-D fight scene – this is twisted combat in the 3rd dimension.

Created by PF. Magic. Ballz and PF. Magic are trademarks of PF. Magic, Inc. ©1994 PF Magic, Inc. Licensed By Accolade, Inc. Sega and Mega Drive are trademarks of Sega Enterprises, Ltd. Super Nintendo Entertainment System is a registered trademark of Nintendo of America Inc.

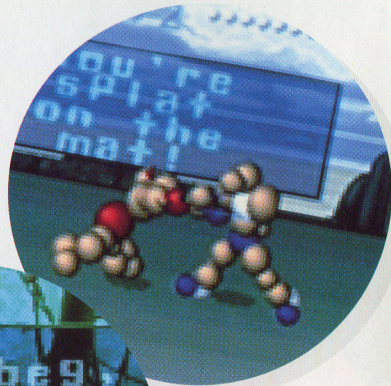
YOU'RE GONNA NEED BALLZ...

*"The closest thing to
Virtua Fighter you
will see on the
Megadrive, and a
fab, fab game."*

Angus Swan
Mean Machines Sega

90%

THE
TWISTED
3-D
FIGHTING
GAME



SEGA
MEGA DRIVE

SUPER NINTENDO
ENTERTAINMENT SYSTEM™



ZERO TOLERANCE™

*You don't play
this game....
You survive it!*

Alien terrorists have taken over your defence forces and threaten to annihilate everyone. You're team's mission is to search the complex, collect an arsenal of weapons and wipe out the hostile forces. But **BEWARE**, enemies can attack you from behind closed doors. Destroy them on dozens of levels, in secret passageways and behind doors from this ground-breaking, behind-the-gun first person perspective.

Get ready for a game that will blow you away.

Zero Tolerance is a trademark of Accolade, Inc. and Technopop, Inc.

© 1994 Technopop, Inc. All rights reserved.

Sega and Mega Drive are trademarks of Sega Enterprises, Ltd.

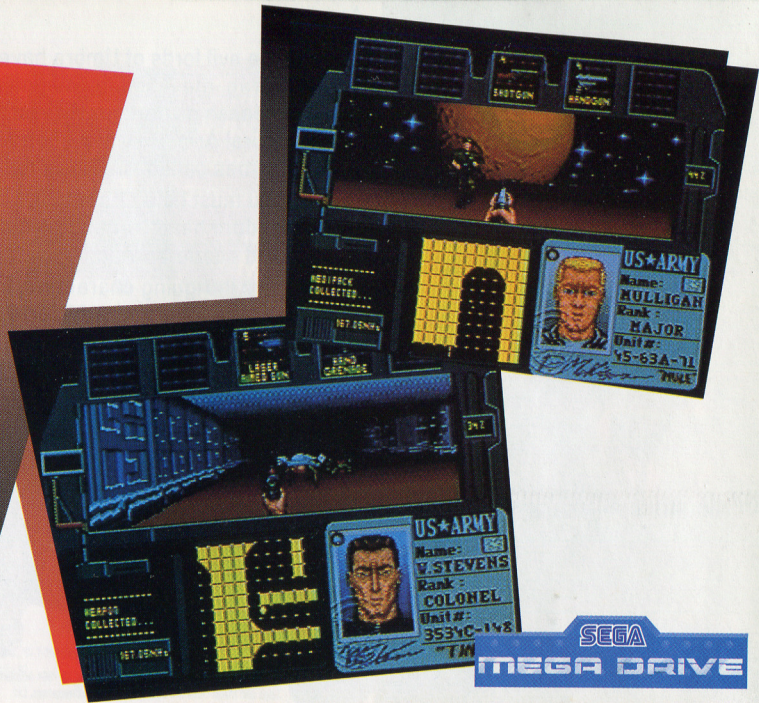
*"It's action-packed,
varied, plays like a
dream, tricky and
huge. I absolutely*

love it!"

Dean Mortlock

Sega Power

91%



SEGA

MEGA DRIVE

BEFORE IT WAS EARTH, IT WAS AMMON DUM.
BEFORE THERE WERE SUPER HEROES THERE WAS...

FIRETEAM ROGUE

SEGA
MEGA DRIVE

SUPER NINTENDO
ENTERTAINMENT SYSTEM

The evil lords of Umbra have captured the Dark Talis of Kangor Thrag, the ultimate weapon of destruction. Now they are preparing to unleash its dark powers on the unsuspecting races and realms of the Spiral Arm. Only one chance remains...you and a band of five outcast heroes called FireTeam Rogue.

You must help Chance, Aja Dae, Broc, Shadowblade and Zeut as they endure hand-to-hand combat, airborne conflict, intense exploration and puzzle-solving.

Five intriguing characters, five fascinating worlds and over 100 hours of gameplay make this an epic science-fantasy myth from our most ancient past.

"it's much more than just a game..."
Sega Power



FireTeam Rogue is a trademark of Accolade, Inc. © 1994 Accolade, Inc. All rights reserved.
Sega and Mega Drive are trademarks of Sega Enterprises, Ltd. Super Nintendo Entertainment System is a registered trademark of Nintendo of America Inc.

CYBERNAUTS THE NEXT BREED



*"the graphics are
amazingly realistic
and the character
moves are frightenly
life-like."*

Megatech

Set in the dark future where cybernetic surgery is common place and crime is out of control, this state-of-the-art game combines Super Heroes and hand-to-hand combat.

Matrix Alpha are a genetically-enhanced crime fighting force who are out to fight, blast, kick or slam their way into reclaiming the streets for decent citizens.

Realistic 3-D computer-generated characters capture the moves of real martial artists in a comic-book style of exciting superhero vs. super villian combat.

Cybernauts: The Next Breed is a trademark of Accolade, Inc. © 1994 Accolade, Inc. All rights reserved.
Sega and Mega Drive are trademarks of Sega Enterprises, Ltd.



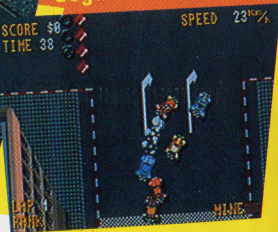
SEGA
MEGA DRIVE

COMBAT CARS™

Amazing, Blazing, Arcade Action!

With 8 racers and 24 gruelling tracks in 6 different locations, Combat Cars will keep you glued to your seat as you learn the twists and turns of each race course. Hit the road with missiles, mines, oil slicks, bullets and globules of glue to stop the competition in their tracks. Whether it's Rocky mountains, congested urban sprawl or sand beaches - only the strong survive - Sunday drivers get wasted!

"this is a simple, addictive, feel-good game." **83%**
Sega Power



SEGA
MEGA DRIVE

Combat Cars is a trademark of Accolade, Inc.
© 1994 Accolade, Inc. All rights reserved.

Sega and Mega Drive are trademarks of Sega Enterprises, Ltd.

Shut Up & Jam is as rough as it gets. On the court, I physically intimidate any body I play against. And that's the way me and my friends go at it in this game. Play or get out. **Shut Up & Jam** isn't a game of polished wood and shiny paint. It's a game of tough street ball. The kind of ball I played as a kid. No bleachers filled with fans. Just you and the guys on graffiti covered asphalt. **Shut Up & Jam** is just like me. This game never lets up. The sweat never stops dripping. Hey, what'd you expect? I didn't make this game for wimps.

"Only Wimps Play With Refs."

— Charles Barkley



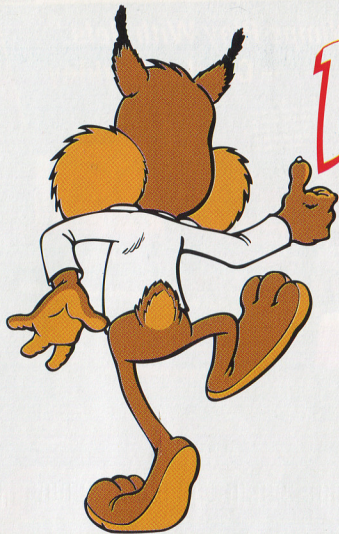
BARKLEY SHUT UP AND JAM!™

SEGA
MEGA DRIVE

SUPER NINTENDO
ENTERTAINMENT SYSTEM™

Charles Barkley's likeness and name are used under license by Accolade, Inc. Shut Up & Jam is a trademark of Accolade, Inc. ©1993 Accolade, Inc. All rights reserved. Sega and Mega Drive are trademarks of Sega Enterprises, Ltd. Super Nintendo Entertainment System is a registered trademark of Nintendo of America Inc.





**RUBY'S
BACK!!**

ACCOLADE®

Accolade Europe Ltd, Carlton House, Carlton Drive, London SW15 2TE, England
Tel: 0181 788 0200 Fax: 0181 788 0223

Accolade Deutschland GmbH, Robert-Bosch Str. 1, 59199 Bönen, Germany,
Tel: 02 383 3926 Fax: 02 383 3924

SUPER NINTENDO
ENTERTAINMENT SYSTEM™

SEGA
MEGA DRIVE