



Total War: WARHAMMER – The Battle of Black Fire Pass

Black Fire Pass is a treacherous passage that lies between the Black Mountains and the World's Edge mountains in The Old World. It forms the gateway between the Empire and The Border Princes, with The Badlands to the south: the domain of the fearsome Greenskins. As such, it is a location of great strategic importance. It was at Black Fire Pass that Sigmar defeated a mighty Greenskin horde, founding the Empire and forging the great alliance between Men and Dwarfs.

Empire leader: Emperor Karl Franz

Prince of Altdorf, Elector Count of Reikland and Emperor, Karl Franz is a living legend. He wields Ghal Maraz, the hammer of Sigmar himself, and rides Deathclaw, the mightiest of the imperial Griffons, into battle.

Empire units:

Karl Franz on Deathclaw
Celestial Wizard (casts The Comet of Casandora)
Warrior Priest
Witch Hunter
Halberdiers
Empire Swordsmen
Handgunners
Greatswords
Demigryph Knights
Reiksguard Knights
Pistoliers
Outriders
Helstorm Rocket battery
Helblaster Volley Gun
Great Cannon
Steam Tank
Luminark of Hysh

Greenskin Warboss: Grimgor Ironhide

Even for a Black Orc, Grimgor's thirst for war is exceptional. Clad in armour forged in the blood of Dwarfen Rune Priests, wielding Gitsnik, the magical war-axe which never dulls and accompanied into battle by his grizzled bodyguard Da Immortulz, Grimgor is one of the most ferocious warbosses ever to rise.

Greenskin units:

Grimgor Ironhide and Da Immortulz

Orc Shaman (casts Foot of Gork)

Goblin Shaman (casts Curse of Da Bad Moon)

Trolls

Goblin Spearmen

Goblin Wolf Riders

Forest Goblin Spider Riders

Orc Boyz

Orc Boar Boyz

Savage Orcs

Black Orcs

Giants

Arachnarok Spiders

Orc Warbosses on Wyverns

Goblin Doom Divers