



# Puzzle Collection





# Yopaz IceStar

You play as a little character named Yopaz and you must collect all the stars of the universe, but the vacuum of space forces you to slide indefinitely when you go in one direction.

Only an ice wall will stop you in your tracks!

With this unusual constraint, you will need to collect all the stars on each level.

The "classic" world contains 15 easy levels to get familiar with the gameplay.

The "tiny" world contains 10 tiny but somewhat tough levels.

The "advanced" world provides additional features for seasoned players.

You will be able to change your color and collect stars of the corresponding color.

Your color will also allow you to go through teleporters, direction changers, or even protect you from enemies! But don't worry, the first levels of this world will get you acquainted with all these new features!

Try to make the best time with your friends on each levels of the 3 worlds !

The Level Editor allow you to unleash your imagination and create up to 8 of custom levels.

Enter a name for the level, then choose a brick using the X button and place it on the screen using the A button.

You can test your level at any time using the Start button.

If you can't finish the level, press Start again to get back to the Level Editor.

Your level is automatically saved on the VMU when you exit the level editor, or when you test your level.





# Yopaz 3D

This game is the 3D version of Yopaz IceStar, where you have to collect all the diamonds and avoid the enemies, but this time in a 3D world !

Once you go in a direction, the ball won't stop until it hits a wall block.

Use the L & R buttons to rotate the camera wisely and see all your moving possibilities. If you don't know where your ball is going to land, press the A button to show a 3 axis hint and visualise the ball directions. (Only available 3 times !)

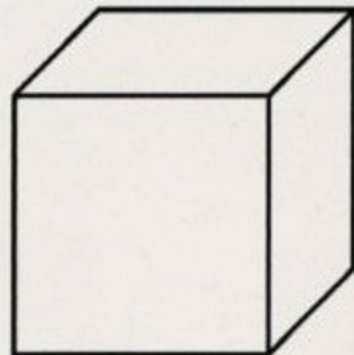
The Level Editor allow you to unleash your imagination and create up to 8 of custom levels. Enter a name for the level, then use the L & R buttons to rotate the camera to the 3D plan you want to proceed.

Move your cursor using the arrow keys, and press A to enter the block selection menu. Use the Up and Down arrows to select your block, then press A to place your block. If you want to remove a block, press A and select the empty block.

Press the Start button to test your level or Y button to exit.

During the game, press the Start button to get back to the Level Editor (for example if you made a mistake in your level)

Your level is automatically saved on the VMU when you exit the level editor or when you test your level.



# Turtle Chomp

Oh, Hai!



I can has Fruits ?

This puzzle game is full of Internet meme and Omnomnom !

Maintain the A button pressed and using the arrow keys  
select lines of identical fruits for the turtle to eat.

Press the B button to explode all the lines, so you can play faster!

Try to make the longest fruits line and chain the combos !

Will you pass the challenge given to you every 30 seconds ?

Make the best HighScore and compete with your friends !

