

# HANGON

## THE ULTIMATE MOT



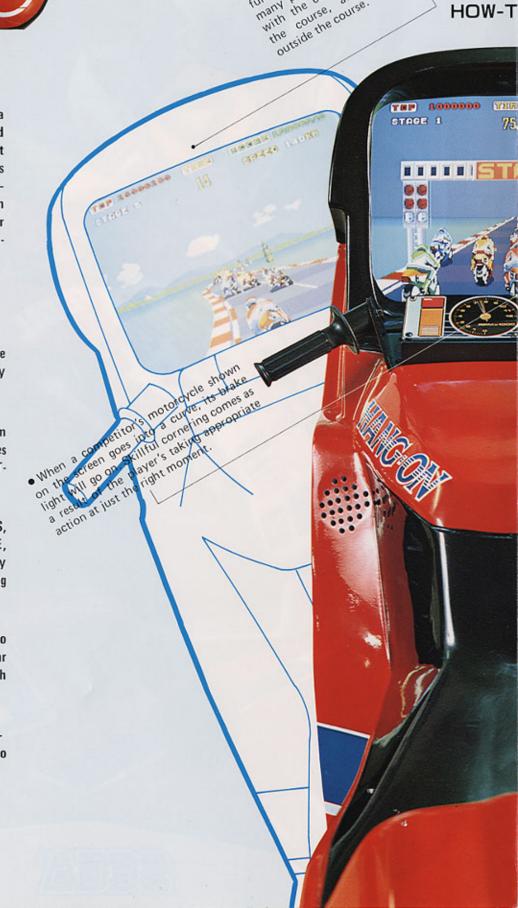
• Moving Your weight quickly results in skill.

• Moving Your weight quickly results in score of ful cornering, Beware of coming with obstacles ful cornering and compoints. The course course the course outside the course outside the course outside the course.

"HANG-ON" is a first of its kind in the world, a motorcycle simulator game. Completely new and different from any conventional machine, it features both the realism that one experiences when riding a "real" motorcycle and the maximum in game enjoyment that only comes when you are competing in a hotly contested race. For that once in lifetime thrill, hop on the "HANG-ON" and roar away.

### **GAME FEATURES**

- •In the "HANG-ON" game, you maneuver the motorcycle shown on the screen by actually using various riding techniques.
- The player can fully enjoy the exciting realism of racing by making full use of riding techniques such as HANG-ON, SLOW-IN FAST-OUT, OUT-IN-OUT, etc.
- The course is comprised of 5 stages i.e., ALPS, GRAND CANYON, CITY NIGHT, SEASIDE, and the CIRCUIT. Beautiful scenery vividly depicted on the video screen makes the racing atmosphere even more pleasant and exciting.
- "HANG-ON" is equipped with 4 built-in stereo sound speakers. Its exhaust sound and the roar emitted when passing your competitors are both extremely authentic.
- Features the precise simulation of many realistic techniques not only for the player but also for the on-screen competitors' motorcycles.



## ORCYCLE RACING GAME!!





ALPS



**GRAND CANYON** 



**CITY NIGHT** 



SEASIDE



CIRCUIT

WITH REALISM THAT YOU WOULD EXPECT TO FIND IN A TRAINING SIMULATOR AND NOT A GAME, IT'S SURE TO BE ANOTHER FIRST FOR SEGA IN THEIR NEVER ENDING QUEST TO UP-GRADE TODAY'S GAME STANDARDS WITH TOMORROW'S FEATURES.





UPRIGHT TYPE



SIT-DOWN TYPE

## <u>SPECIFICATIONS</u>

## RIDE ON TYPE

Dimensions	
Motorcycle & base:	78 in., 199 cm. (D) 63 in., 161 cm. (W) 52 in., 133 cm. (H)
	529 lbs., 240 kg. (Weight)
Base:	59 in., 150 cm. × 47 in., 120 cm.
Microprocessors	16-bit × 2; 8-bit × 1
Color display capacity	32-K colors
Program memory capacity	192-K-byte
Graphic memory capacity	512-K-byte
Stereo sound	DA sound system
Stereo music	FM sound source
4 built-in speakers	6.3 in., 16 cm. × 2; 2.8 in., 7 cm. × 2
Power	To conform to your country's stan- dards for voltage/cycles;190W(130W when in a standby condition).

As the base is provided with casters, it is easy to move the machine when installing.

### **UPRIGHT TYPE**

Dimensions	38.6 in., 98 cm. (D) 24.8 in., 63 cm. (W) 72.8 in., 185 cm. (H)
Weight	253.5 lbs., 115 kg.
Microprocessors	16-bit × 2 8-bit × 1
Color display capacity	32-K colors
Program memory capacity	192-K-byte
Graphic memory capacity	512-K-byte
Stereo sound	DA sound system
Stereo music	FM sound source
Speakers	4.7 in., 12 cm.; 20W × 2
Power	To conform to your country's stan- dards for voltage/cycles; 220W (205W when in a standby condition).

### SIT-DOWN TYPE

Dimensions	61.8 in., 157 cm. (D) 24.8 in., 63 cm. (W) 64.2 in., 163 cm. (H)
Weight	269 lbs., 122 kg.
All other specifications	are the same as those of the above UPRIGHT

type.

SEGA creates a "High Tech Life"



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