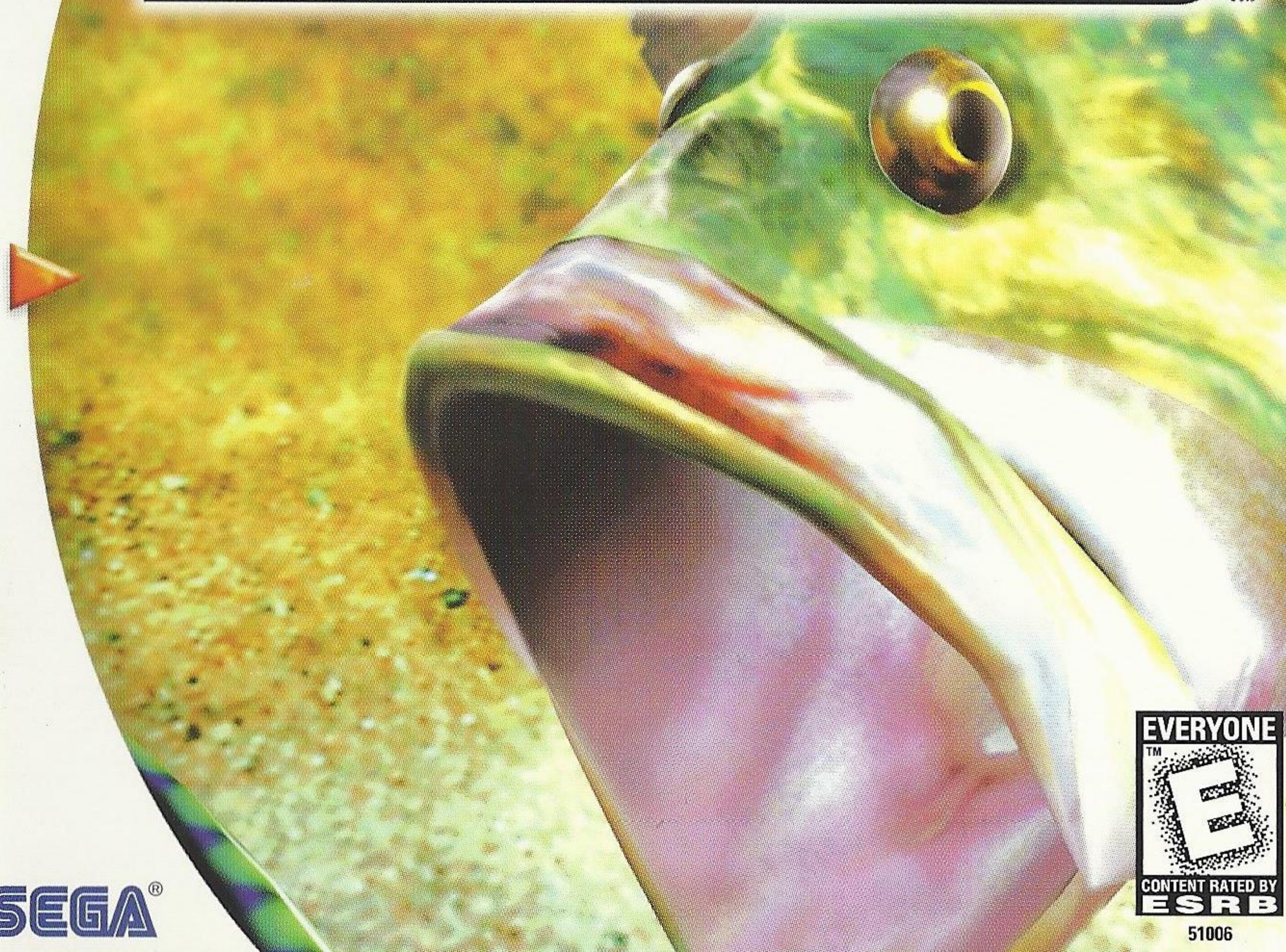
SEGA Bass Fishing™



SEGA®

EVERYONE

CONTENT RATED BY ESRB

51006

SEGA Bass Fishing™

Thank you for purchasing Sega Bass Fishing! Please note that this software is designed only for use with the Dreamcast console. Be sure to read this instruction manual thoroughly before you start playing Sega Bass Fishing.

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There's a BIG ONE lurking down there!

Sega Bass Fishing is a memory card [Visual Memory Unit, or VMU (sold separately)] compatible game. To save a game file, you must have 50 blocks of space available on your memory card. The following data is saved: the total bass caught in every mode, Big Bass Rankings, the current status of unfinished tournaments, option settings, and any new lures that you acquire during game play.

WELCOME TO LAKE PARADISE!

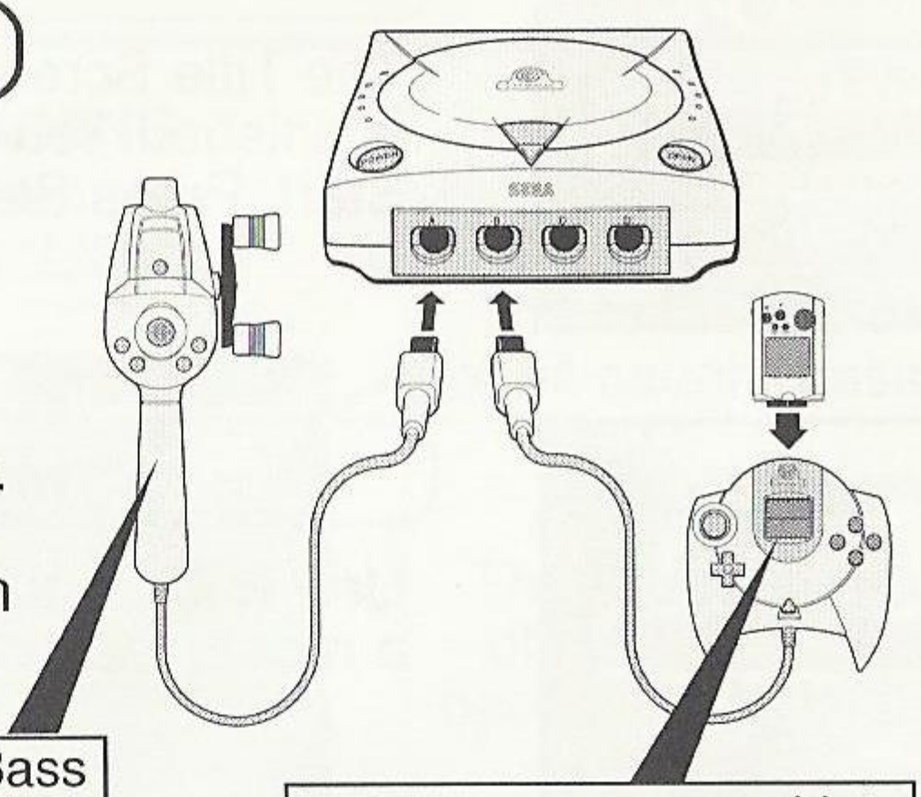
**This is the Golden Land of Bass Fishing,
a place where everyone
from beginners to pros
can gather and be sure to excel.**

**You will see the dark shadows
of many huge fish
in the depths of this lake
where you will be able
to thoroughly experience
the true charm and sheer thrill
of Bass Fishing!**

SETTING UP

SAVING

The Fishing Controller (sold separately) does not have an Expansion Socket for a memory card. To save game files when using the Fishing Controller, connect a Dreamcast Controller (with an inserted memory card) into any of the Control Ports. You will not be able to use the Dreamcast Controller to play Sega Bass Fishing when the Fishing Controller is being used.

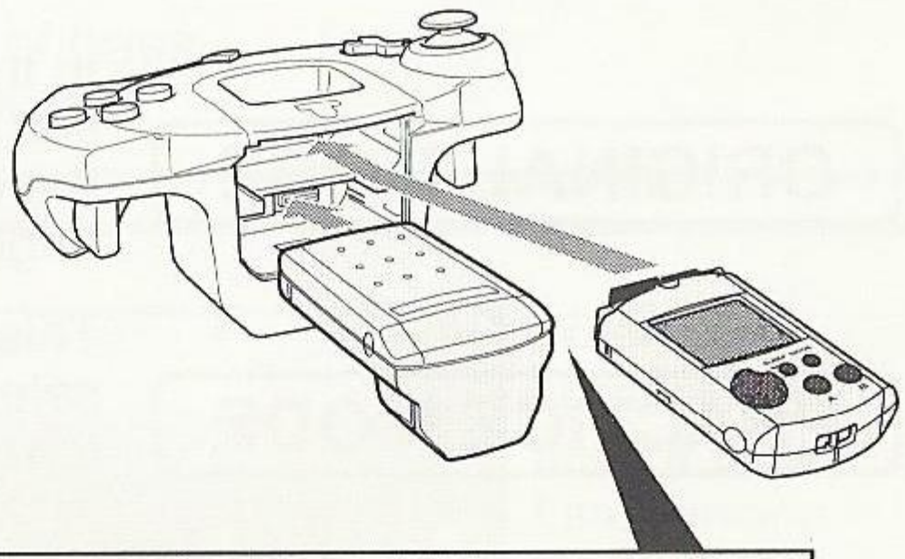


Although it is possible to play Sega Bass Fishing using only the Fishing Controller, you will be unable to save game files.

Insert a memory card into a Dreamcast Controller.

THE JUMP PACK™
(SOLD SEPARATELY)

Make sure that you insert the Jump Pack into Expansion Socket 2 of the Dreamcast Controller. The Jump Pack does not lock into place when inserted into Expansion Socket 1, and may fall out during game play.

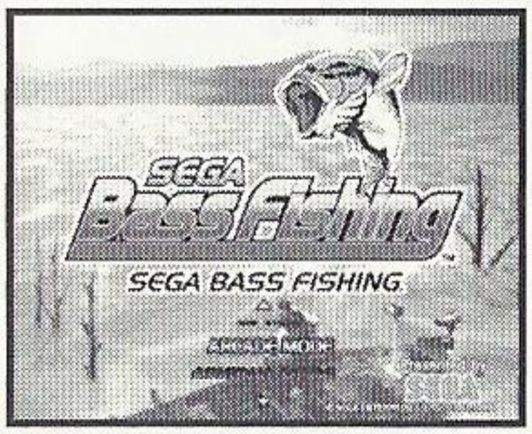


Insert the memory card into Expansion Socket 1 of the Dreamcast Controller and the Jump Pack into Expansion Socket 2.

STARTING A GAME

TITLE SCREEN

The Title Screen is displayed once the opening sequence is finished. You can skip the opening sequence by pressing Start. Press Start to display the Mode Selection Menu.



MODE SELECTION MENU

Use ⬆⬇ on the Analog Thumb Pad or the D-Pad to select a mode, then press Start to enter the selection.

ARCADE MODE
This mode is a direct port of the Arcade Version. See p.12.

ORIGINAL MODE
In this mode, you can compete as an SBFA (Sega Bass Fishing Association) amateur angler against the computer to become a world class champion angler. See p.12.

PRACTICE MODE
This is a mode without time limits, where you can select your favorite area, weather conditions and time of day. Here you can prepare for competition in the ORIGINAL MODE. See p.15.

OPTIONS
This is where you can modify the game difficulty level and save or load game files. See p.15.

GAME DISPLAY

This is a screen shot from basic gameplay. The screen indicators differ slightly from mode to mode.

TIME REMAINING
Time's up when the timer shows "0'00"

LINE OUT
The length of the line

TOTAL WEIGHT
The total weight of all caught bass

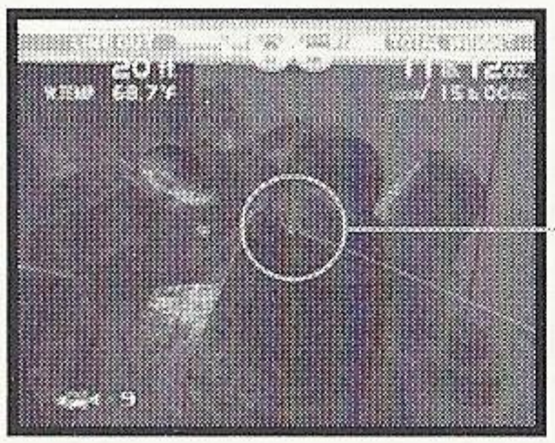
CLEAR
The total weight of caught bass necessary to clear the area

W.TEMP
The present water temperature

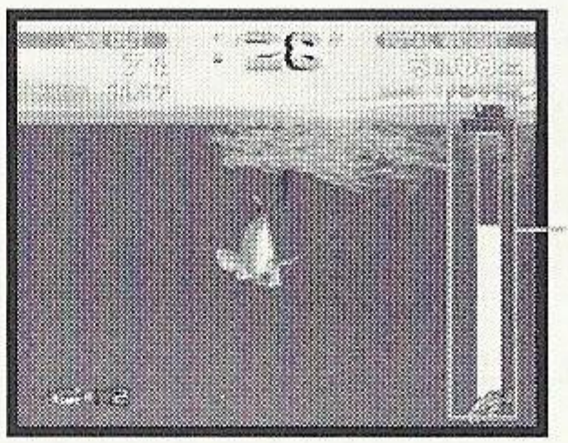
CAST INDICATOR
The point where the lure will land

LURE
The lure that you are using

TOTAL NUMBER OF CAUGHT BASS
The total number of bass that you have caught



Once you have cast the lure, the Lure Action Screen will appear.

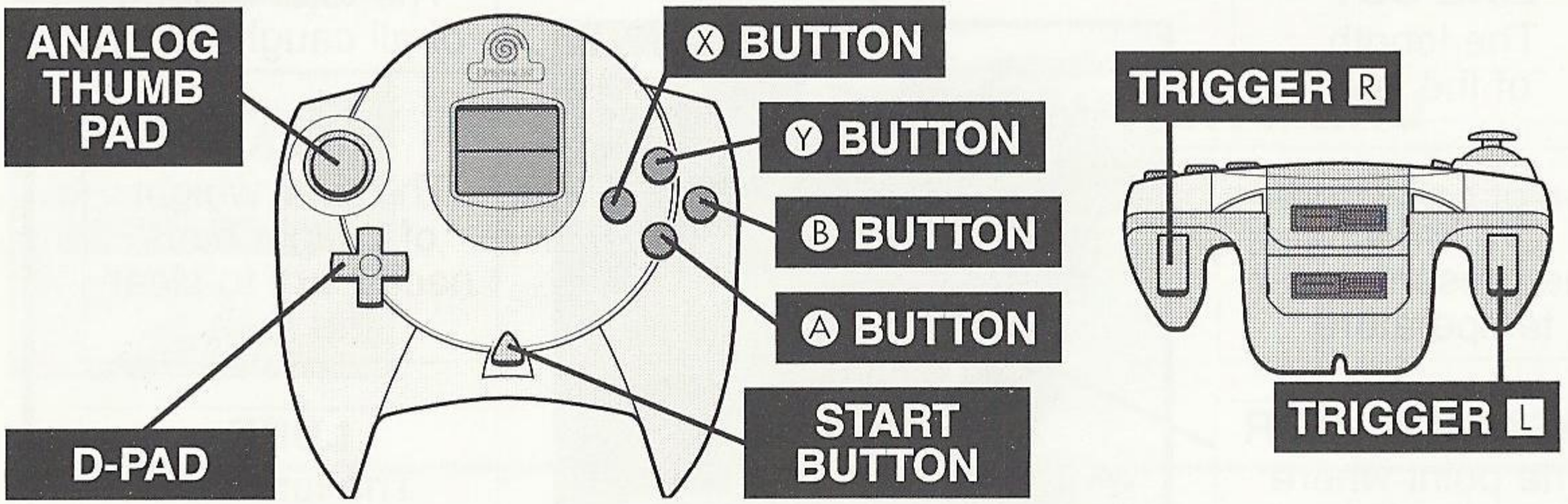


When you successfully hook a bass, the Line Tension Gauge will appear on the screen.

THE CONTROLS

Sega Bass Fishing is a one player game. To return to the Title Screen at any point during game play, simultaneously press and hold the Ⓐ, Ⓑ, Ⓧ, Ⓨ and Start Buttons on the Dreamcast Controller or the Fishing Controller.

THE DREAMCAST CONTROLLER



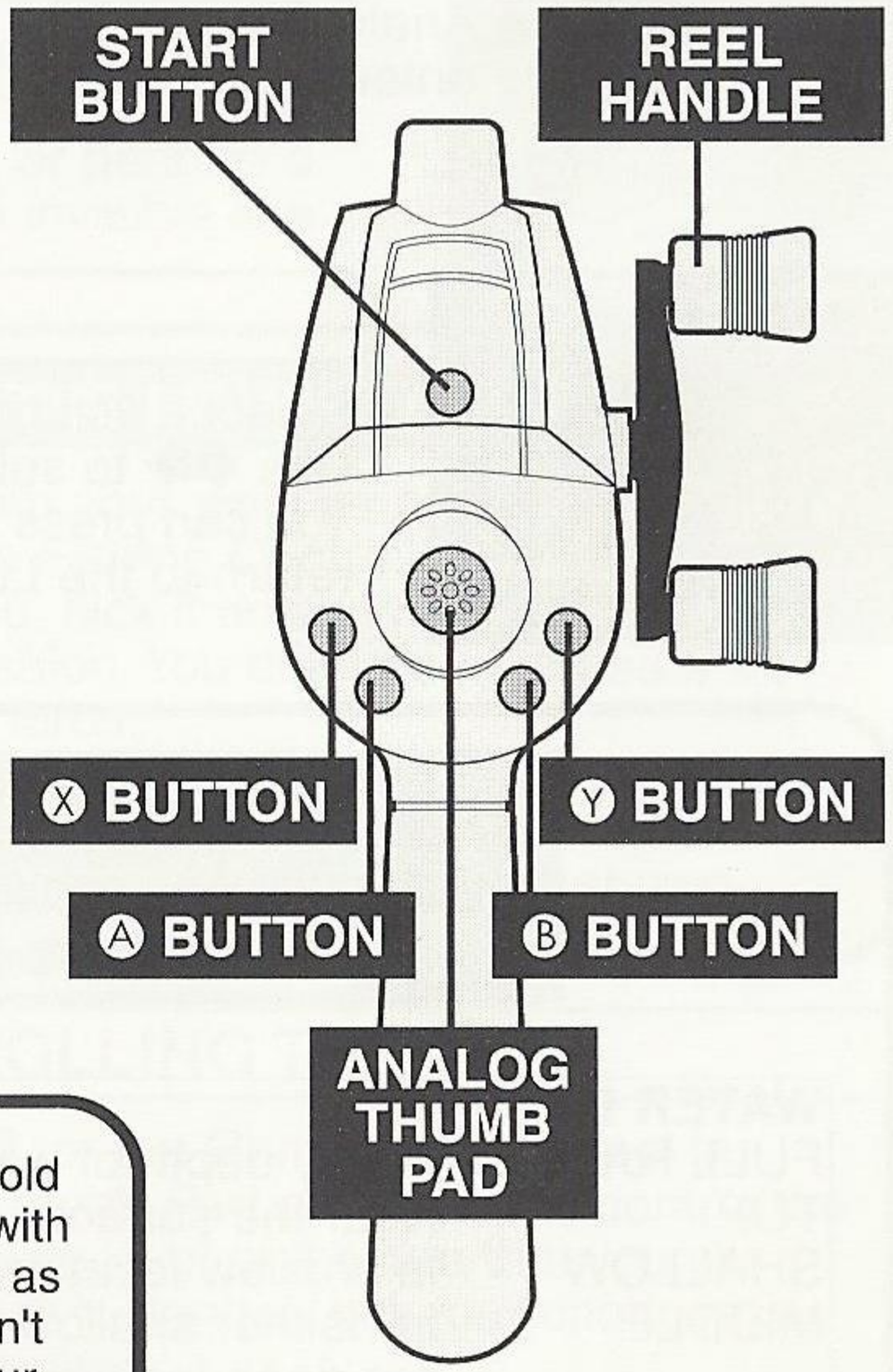
START BUTTON	Pause/Game Start
Ⓐ BUTTON	Enter a Mode, Area/Casting
Ⓑ BUTTON	Cancel
Ⓧ BUTTON	Area Selection (ORIGINAL MODE)
Ⓨ BUTTON	Lure Selection
ANALOG THUMB PAD	⬇ Hook/Rod Control/ Move Cast Indicator/Move Selection Cursor
TRIGGER L/TRIGGER R	Reeling
D-PAD	Move Selection Cursor

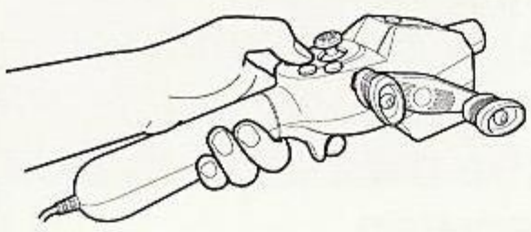
To change the Hooking control to ⬆, set the Rod Control to reverse in OPTIONS.

Read the Fishing Controller Instruction Manual thoroughly before using the Fishing Controller to play Sega Bass Fishing.
For details about casting with the Fishing Controller see p.9, and for hooking see p.10.

THE FISHING CONTROLLER (SOLD SEPARATELY)

START BUTTON	Pause/Game Start
Ⓐ BUTTON	Enter a Mode, Area/ Casting
Ⓑ BUTTON	Cancel
Ⓧ BUTTON	Area Selection (ORIGINAL MODE)
Ⓨ BUTTON	Lure Selection
ANALOG THUMB PAD	Rod Control Move Cast Indicator Move Selection Cursor
REEL HANDLE	Reeling
CASTING THE CONTROLLER	Casting/Hooking



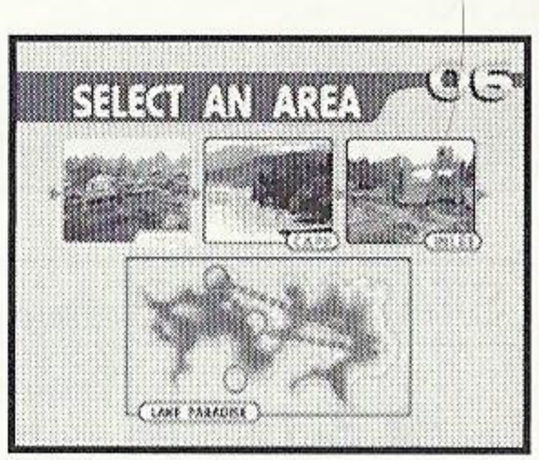


When casting and hooking, hold the Fishing Controller firmly, with your index finger on the hook as shown, to ensure that you don't accidentally throw it out of your grip.

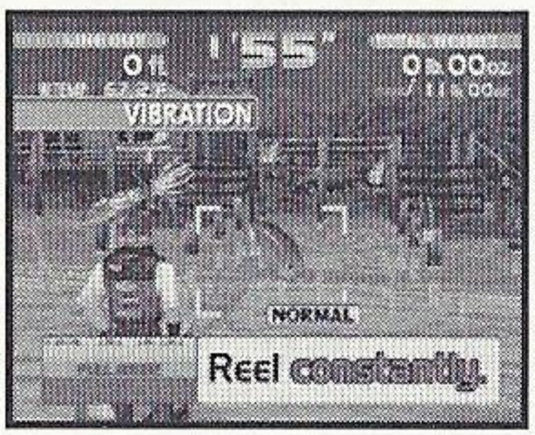
BASIC FISHING CONTROLS

Read the following explanation to learn how to catch a bass. This basic explanation applies to every game mode.

❶ AREA SELECTION

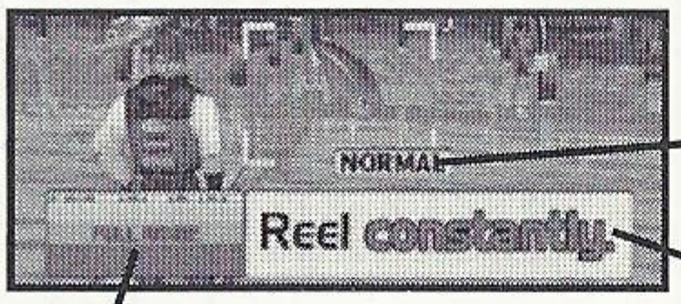


Select a fishing location.
Use ◀▶ on the Analog Thumb Pad or the D-Pad to select, then press Ⓐ to enter the selection.



❷ LURE SELECTION

Select a fishing lure.
Use ◀▶ to select, then press Ⓐ to enter the selection.
You can press Ⓨ during game play (except when casting) to return to the Lure Selection Menu and change your lure.



LURE DIFFICULTY
EASY
NORMAL
DIFFICULT

LURE USAGE

WATER DEPTH

FULL RANGE	In any depth of water
TOP	Near the surface
SHALLOW	In shallow locations
MIDDLE	In neither shallow nor deep locations
DEEP	In deep locations

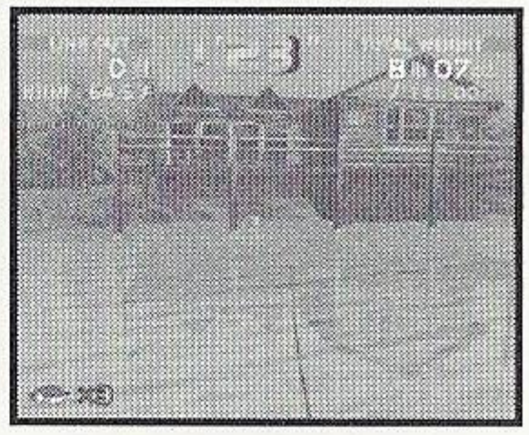
The lures differ in their suitable water depth and the way to use them. Carefully consider how you plan to use the lure when you select one, paying attention to the message that is displayed on the screen.

❸ MOVING THE CAST INDICATOR

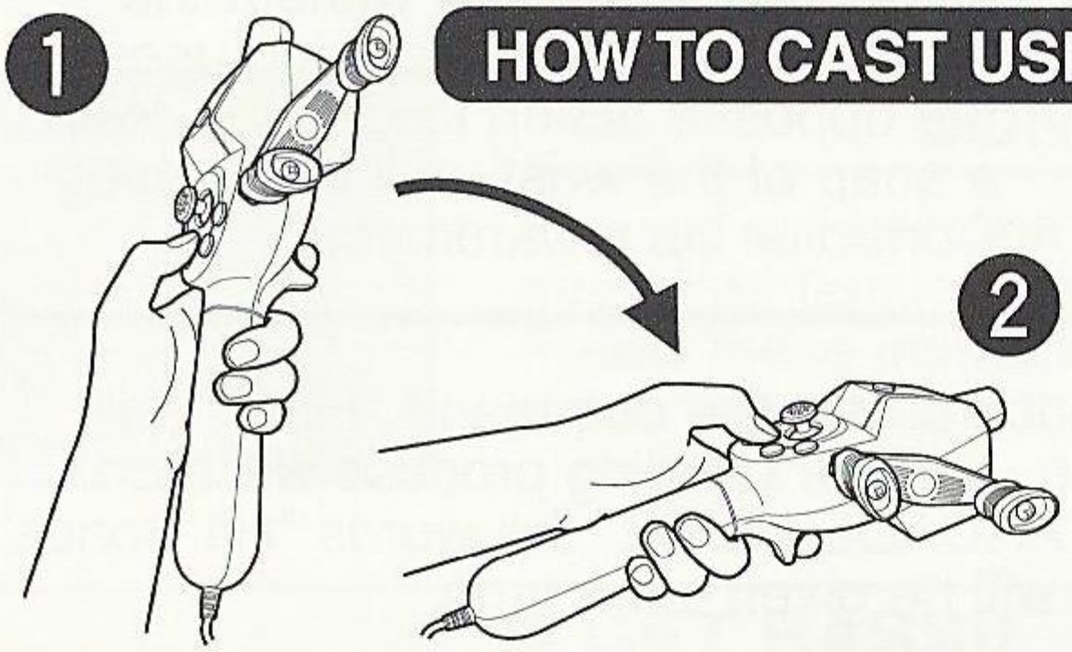
Use ◀▶ to move the cast indicator. You can often see the shadows of the bass swimming beneath the surface, so use this movement to help you decide where to cast.

❹ CASTING

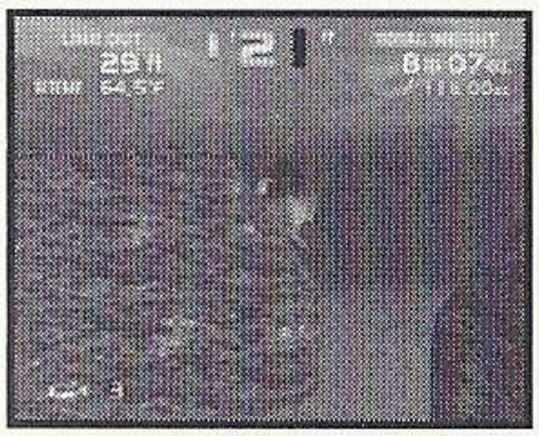
Once you have selected a suitable location, cast the lure. If you are using the Dreamcast Controller, press Ⓐ to cast. If you are using the Fishing Controller, press Ⓐ, or perform a casting motion as though you were casting an invisible line.



❶ HOW TO CAST USING THE FISHING CONTROLLER



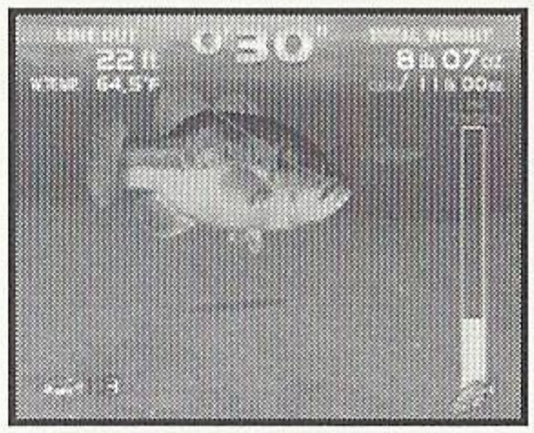
With your wrist as a pivot, holding the Fishing Controller up towards you, flick it down in a quick jerking fashion. You don't need to use a lot of force.
When using the Fishing Controller, hold it tightly, keeping your index finger behind the hook as shown.



❺ CONTROLLING THE LURE

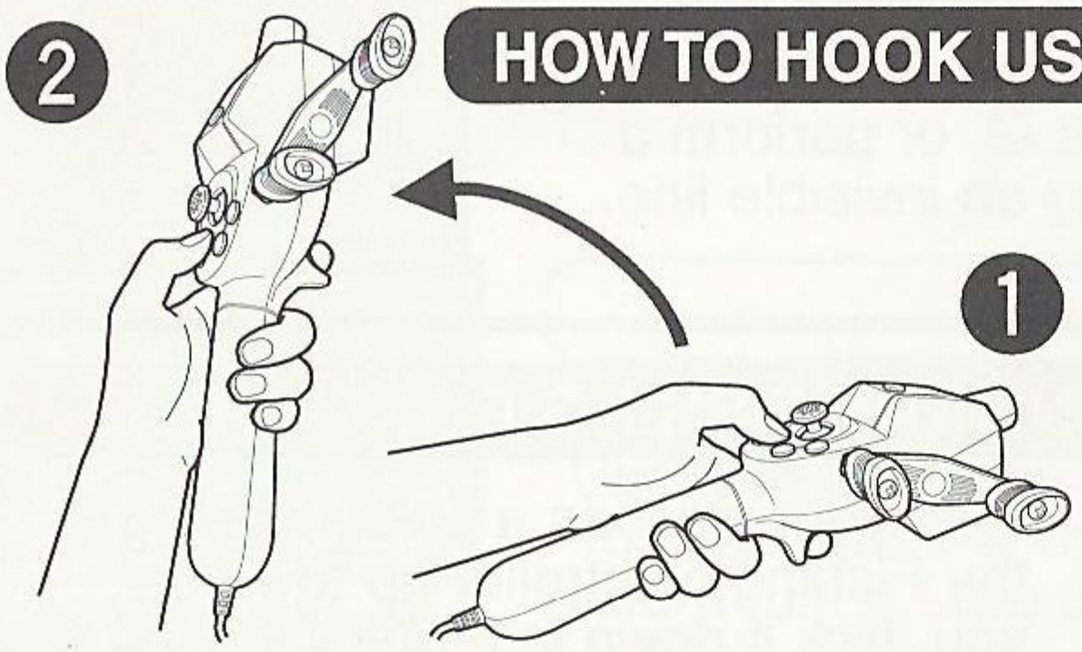
Use Trigger L, Trigger R, or the Reel Handle to reel in, while using the Analog Thumb Pad as the rod to control the lure. The higher the difficulty level of the lure that you are using the more difficult it is to control, but your chances of catching a big fish are greater.
You can reel the Reel Handle in either direction.

❻ HIT AND HOOKING

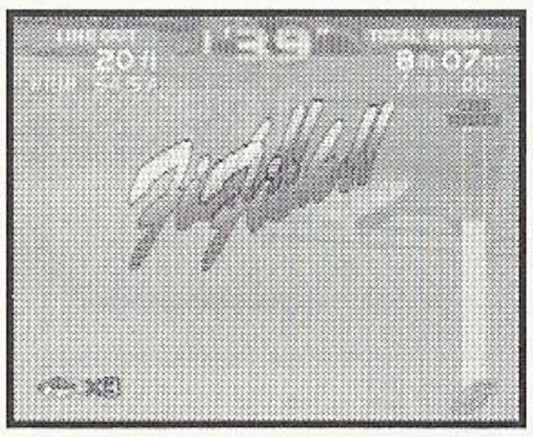


Hooking starts when a bass bites the lure. If you are using the Dreamcast Controller, press ⬇ on the Analog Thumb Pad. (You can change this to ⬆ by setting the Rod Control to reverse in OPTIONS). If you are using the Fishing Controller, then use the opposite casting motion to hook. (See below). If you miss, the bass will get away.

2 HOW TO HOOK USING THE FISHING CONTROLLER



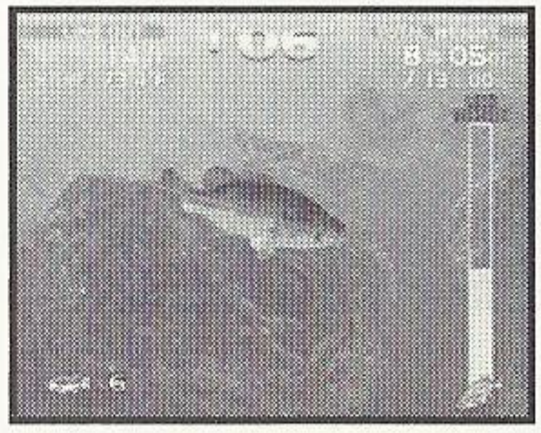
You should hook the moment a bass bites at the lure without the slightest hesitation. Hooking uses the opposite action to Casting. With a snap of the wrist, pull the Fishing Controller up towards you.



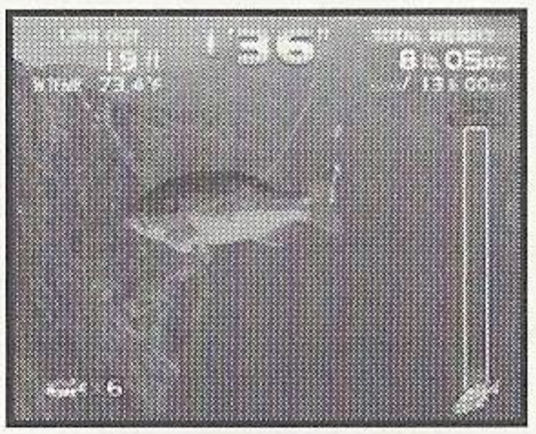
If you successfully hook a fish, the command "Fish!!" will appear on the screen, and the Landing process will start. If you hook a fish in ARCADE MODE, the words "Hit Bonus" will appear, and you will be given extra time.

❼ LANDING

Land a bass while reeling and controlling the rod.
Pay careful attention to the Line Tension Gauge, the movements of the bass and the screen commands as you land the fish.

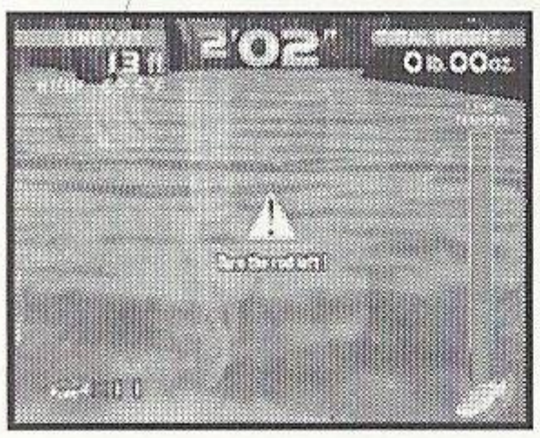


LINE TENSION



The Line Tension Gauge (displayed on the right side of the screen) indicates the amount of strain on the line. If there is too much tension, the line may break and the bass will escape. When the line tension increases too much, the Line Tension Gauge will turn red. You should stop reeling and wait for the tension to decrease before reeling again.

Controlling the rod is another very important way to limit line tension. Use ⬅➡ to move the rod left and right and use ⬆ to lower the rod and ⬇ to raise it. (You can change the ⬆⬇ settings under "Rod Control" in OPTIONS). Move the rod ⬅➡ in the opposite direction from which the bass is pulling.



CONTROL INDICATORS

The rod will become impossible to control if there is too much line tension, and the "!" command will be displayed. Follow these instructions to rectify your rod control problem. If you fail to follow these commands, your line will break!

❽ GET BASS!!

After successfully landing your bass, the weight and rank of the fish will be displayed. In ARCADE MODE, you will be given a Time Bonus in relation to the weight of the bass. Also, once the total weight of your catch equals or surpasses a stipulated amount, you will clear the area, and advance to the next one.
The bass ranks are, in order, SMALL ONE/MEDIUM/BIG ONE/HUGE.

THE MODES

ARCADE MODE

TIME UP/GAME OVER

When the counter at the top of the screen reaches zero, then time is up. Press Start to continue. There will be a countdown from ten to zero in which you can continue. If you let this count reach zero, then it's Game Over.

BIG BASS RANKING

If you manage to catch a huge bass, you can enter your name in the Big Bass Ranking List. The Name Entry Screen will be displayed if you catch a bass big enough to rank in, clear the game or when the game is over. Use ◀▶ to select letters, and press Ⓐ to enter the selection.

ORIGINAL MODE

❶ NEW GAME/CONTINUE

After selecting ORIGINAL MODE on the Title Screen, you will be asked if you want to start a New Game or Continue an old one. If you are playing the ORIGINAL MODE for the first time, select New Game. To continue playing a previously saved game, select “Continue”.

❷ PLAYER SELECT

Select whether to play as a male or a female player. (Only for a New Game)

❸ NAME ENTRY

Enter your name. (Only for a New Game)

❹ ORIGINAL MODE MAIN MENU

This is the main menu for the ORIGINAL MODE.

START GAME	Select to start a game
PERSONAL DATA	Display the personal data screen
RANKING	View the current tournament rankings
RULES	View the tournament rules
SAVE/LOAD	Save and load ORIGINAL MODE game files
EXIT	Return to the Title Screen

START GAME

When playing in a tournament for the first time, the game will start from the amateur tournament.

PERSONAL DATA

You can check your individual data here.

DATA	View a record of your catch and any trophies or achievement certificates you have received.
TACKLE BOX	Find out more about the lures that you can use.
DIARY	Display the Diary Screen. (For details, see p. 16).

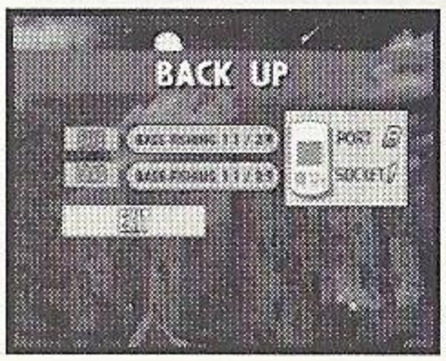
RANKING

Check how successful you have been in tournaments until now, and see your total points.

RULES

See the regulations (the conditions that must be met to clear an area) for each tournament: Amateur, Challenge, Professional and Masters Classic.

SAVE/LOAD



Save the results of an unfinished tournament and you can then load a saved file. To save or load a file to the memory card, press Ⓐ. Select either “Save” or “Load,” then press Ⓐ to enter. Select “Exit” to return to the ORIGINAL MODE Main Menu.

CHANGING LOCATIONS DURING GAME PLAY

If you haven't already cast, you can return to the Area Selection Screen during game play by pressing Ⓧ, and select another area.

❺ NEW RESULTS

When a block of time is used up, your present results will be displayed. You will then advance to the next block of time.

❻ PERFORMANCE SCREEN

When you have finished all the blocks of time; morning, noon and evening, your individual performance record for the day will be displayed. You will see the number of caught bass, the weight of each bass, a grand total weight and your present ranking.

❼ FINAL RESULT SCREEN

The following information is displayed on the Final Result Screen.
In a tournament with no set limits on the number of bass to catch, you will be shown: the total number of caught bass, the total weight, and your ranking.
In a tournament with a set limit of bass to catch, you will be shown: the total number of bass caught within the limit and your ranking.

❽ OVERALL RANKINGS

You can check the tournament rankings here.
Press Ⓐ on the Rankings Screen to return to the ORIGINAL MODE Main Menu.
Check your individual performance and save your file before advancing to the next stage.

❾ THE NEXT TOURNAMENT

You can advance to the next tournament by finishing the final stage of your present tournament within its regulations.

❿ GAME OVER

If you failed to keep to the regulations of the tournament by the end of the final stage of the tournament, the game will end.

PRACTICE MODE

PLAYER SELECTION/NAME ENTRY

Select whether to play as a male or a female, and enter your name.

AREA/WEATHER CONDITIONS/TIME SELECTION/CHANGE

Select the area, weather conditions and time that you want to practice in. Use ⬅➡ to select, then press Ⓐ to enter the selection. Even after game play has started, you can change the area, weather conditions and time by pressing Start while you are still able to move the cast spot.
Select "Area Select" and press Ⓐ to stop practicing and return to the Area Selection Screen.

EXITING THE PRACTICE MODE

Press Start while you are still able to move the cast indicator, then select "Exit" and press Ⓐ to exit the PRACTICE MODE.

OPTIONS

This is where you can modify the game and sound settings, save and load game files and check records of caught bass.
Use ⬆⬇ to select and ⬅➡ to modify an item. Press Ⓐ to enter the new settings. Select "Exit" or press Ⓑ to return to the previous screen.

SET UP

This is where you can change settings relating to the game's contents.

DIFFICULTY	Change the difficulty of the ARCADE MODE
FIRST NORM	Change the total weight necessary to clear an area in ARCADE MODE
TIME	Change the amount of remaining time in ARCADE MODE
ROD CONTROL	Change the ⬆⬇ moves on the Analog Thumb Pad
VIBRATION	Turn the vibration ON or OFF (only available when using the Jump Pack or the Fishing Controller)

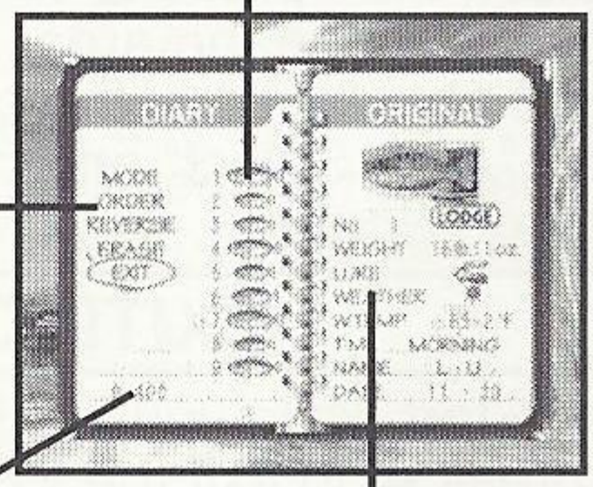
NORMAL		**REVERSE**	
Analog Thumb Pad ⬆	Lower the rod	Analog Thumb Pad ⬆	Raise the rod
Analog Thumb Pad ⬇	Raise the rod	Analog Thumb Pad ⬇	Lower the rod

SOUND Adjust the voice levels, perform sound tests and change the vocal output.

DIARY Check and delete information on bass caught in every mode.

Displays a list of caught bass data according to what you select under "**ORDER**"

MODE	Change the mode of data on caught bass that you want to see
ORDER	Look at selected bass data in order of preference (weight, lure, weather, w. temp, and time), from the top down
REVERSE	Reverse the order of bass data
ERASE	Delete previously saved bass data



The present number of caught bass/the biggest number that can be recorded.

You can move Personal Data from OPTIONS or the ORIGINAL MODE to this diary feature. Here you can check various caught bass data.

Use ⬆⬇⬅➡ to select an item or a bass list, and then press Ⓐ. Press Ⓑ to cancel. Use Ⓧ to view the bass from the beginning, and Ⓨ to view them from the end.

WEIGHT	The weight of the bass
LURE	The lure that you used
WEATHER	The weather conditions
W.TEMP	The water temperature
TIME	The time of day
NAME	The player's name
DATE	The date

BACK UP Save and load game files.

DEFAULT Return to the original default settings.

EXIT Exit OPTIONS.

Sega Bass Fishing Credits:

The following list of credits list the staff responsible for the localization, marketing and manual for the US version of Sega Bass Fishing. Credits for the original development staff are listed in the game itself.

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Special thanks:

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Sandy Castagnola
Sean Dodge
Joann Eastman
Sheri Hockaday
Mike Lopez
Mike McCollum
Peter Moore
Shinobu Shindo
Sega Online

Virtua Fighter 3tb™

TEEN
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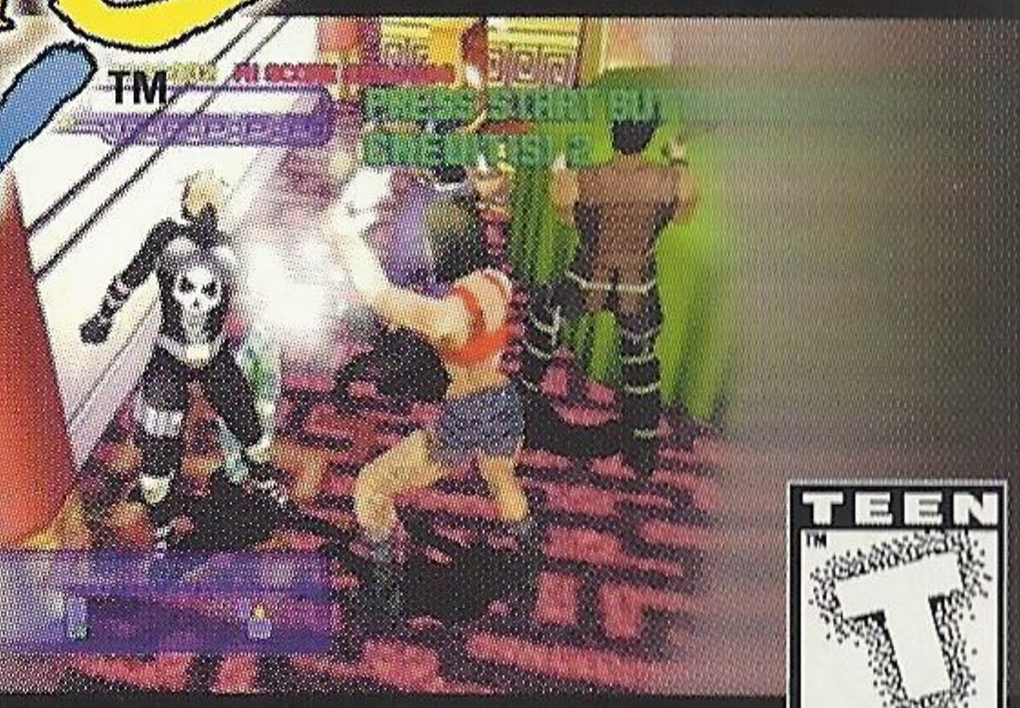
CONTENT RATED BY ESRB

The original...and still the ultimate fighting challenge

Dynamite Cop!™



They have the President's daughter... you have hairspray, frozen tuna and spears. No problem!

TEEN
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CONTENT RATED BY ESRB

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