

NAMCO

**SEGA
GENESIS**



NAMCO
NAMCO HOME ENT. INC.
5233-1 Fussa Blvd. Box 1443
Fussa City, CA 95961
Phone: (415) 496-6071

This manual is property of Sega Enterprises, Ltd.
Copyright © 1992 by Sega Enterprises, Ltd. All rights reserved.
Sega, the Sega logo, and the Genesis logo are
Sega Enterprises, Ltd. Trademark in Japan.

INSTRUCTION MANUAL

Contents

Typhon's Revenge!.....	2
Starting Up Your System.....	3
Taking Control.....	4
Selecting Options.....	5
The Fury Begins!.....	7
Combat Meters.....	7
Gifts from the Gods.....	9
Press On Bravely!.....	11
Continue Game.....	12
The Chapters Unfold.....	13
Hints.....	16

CABA
CABA

at 3 credits

Typhon's Revenge!

As god of the sun and goddess of the moon, Apollo and Artemis were created to rule the world of light, together, forever.

But now Apollo's brilliance is piteously dimmed. Even more frightening, he is stupendously angry as only a mighty god can be! His beautiful love, Artemis, has been snatched away in a jealous rage by the beast-god Typhon, ruler of darkness!

Apollo swears to rescue his goddess. He vows to withstand horrors, monsters, and catastrophes — or perish! He grasps his sword of light and leaps on Pegasus, his winged charger. Up into the sky they bound — but to where? Where is Artemis?

Then a voice — distinct, clear, mysterious — comes to Apollo. "My love, I am in Typhon's Temple, a wretched captive turned to stone! Only my heart can cry for you. Until you save me, my life has ended! You must face horrendous wretches and terrifying creatures, all waiting to tear you apart! And in the temples lurk evils of incredible power! But you must come! Phelios, the sword of light, is here! Restore its powers with your courage, and save me!"

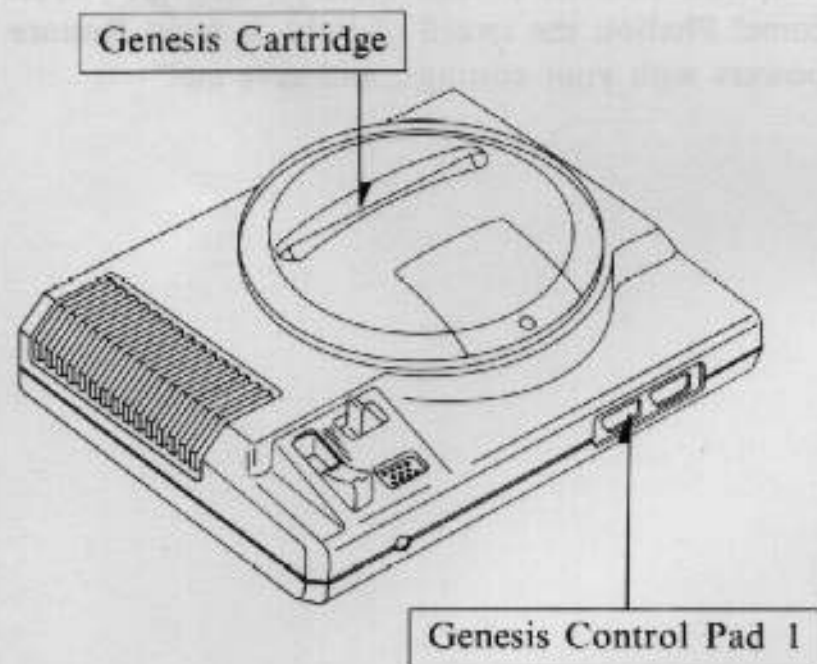
Starting Up Your System

1. Set up your Genesis System, following the instructions in your Genesis System manual. Plug in Control Pad 1.
2. Make sure the console's power switch is turned Off.
3. Insert the Phelios cartridge into the console, with its label facing towards you. Press the cartridge firmly into the cartridge slot.
4. Turn the power switch On. The Namco screen appears.

Note: If nothing appears on screen, turn the switch Off. Check your cartridge to make sure it's inserted correctly, and check all cables to make sure they're properly connected. Then try again.

Important: Always make sure your Genesis System is turned Off before inserting or removing the game cartridge.

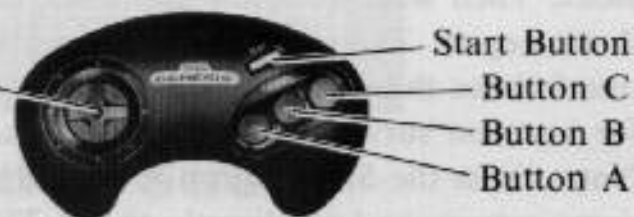
5. Press the Start Button on Control Pad 1. The Phelios story begins.



Taking Control

Phelios is a 1-Player game. Before speeding off on Pegasus to face your mythic battles, learn how to use the buttons on your Control Pad.

D (Directional)
Button



D (Directional) Button

- Press up or down on the pre-game selection screens to mark your choices.
- Press left or right on the Game Options screen to mark the chapter or enemy you want to read about.
- Press in any direction during battle to maneuver Apollo and Pegasus.

Start Button

- Press during the Phelios story screens or demonstration games to go to the Title screen.
- Press at the Title screen to begin the pre-game selection screens.
- Press at a pre-game screen (after marking your select on) to go on to the next screen. (Or press Button A, B, or C.)
- Press during play to pause the game. Press again to resume play.

Button A, B, or C

- Press at a pre-game screen (after marking your selection) to go on to the next screen. (Or press the Start Button.)
- Press to fire on the enemy.
Press and hold to build up power, then release to fire devastating light beams.

Selecting Options

When you turn on your Genesis System and press the Start Button, the Phelios story begins. Read the sad tale of how Artemis was kidnapped and turned to stone. Then wait. In a few moments, the first game demo begins. There are 3 demos in all (a different one follows the game story each time). Watch them for hints on surviving the first 3 chapters of Phelios. **Note:** Press the Start Button to skip the story and demo screens and go directly to the Title screen.

When the Title screen appears, press the Start Button. The Start Options screen appears. Use the D Button to mark your choice, then press any other button.

- **Game Start** Takes you to the Game Mode screen, and from there, straight into battle!
- **Options** Takes you to the Game Options screen.



Game Mode Screen

At the Game Mode screen, use your D Button to choose a difficulty level. Then press the Start Button, and get set for combat!

Novice

You'll face all the horrors of the first 4 chapters, but you won't be able to save Artemis (that happens in chapter 7). Use this level for practice.

Advanced

Your enemies attack faster and more furiously! Typhon — And Artemis — wait breathlessly in chapter 7.



Game Options Screen

Use this screen to find out more about the Phelios story and the terrifying creatures you'll face. Use the D Button to mark your choice, and then press any other button.



The Story of Each Chapter

Select a chapter to read a brief hint of the terrors you'll endure.

The Enemy of Each Chapter

Select a chapter for a forewarning of the most horrifying monsters you'll face.

After reading, press the Start Button to return to the Start Game screen.

The Fury Begins!

Take a firm grip on Pegasus' bare back! You and your champion steed are rising into battle against the cruelest, most loathsome gods, demi-gods, and creatures of dread known to the mythological world. Press Button A, B, or C to fire on your odious attackers. Your sword flames out with deadly light beams. Use your D Button to maneuver and aim in combat, and dodge the grim bullets, flames, axes, arrows, and spears your enemies hurl.

For more powerful shots, hold down your fire button while the Phelios sword on the right of the screen fills with energy. Then aim, and release the button. The beams from your energized sword will destroy many foes at once.

Combat Meters

The meters at the right of the screen keep track of your status. You'll always want to know how many lives and how much energy you have left, so learn to read them quickly.



- Energy of Sword
- Your Energy Bars
- Lives Remaining
- Current Chapter
- Points Awarded

Energy of Sword

Heats up with energy when you hold down the fire button. As your sword gains energy, its light beams intensify. Release the fire button for devastating power shots.

Your Energy Bars

Display how much energy you have left in your current life. You start each life with 4 full bars. Your energy ebbs away as you take hits and collide with enemies in combat.

Lives Remaining

Shows how many lives you have left. You start each game with 3 lives.

Current Chapter

Tells what chapter you're in. Phelios has 7 chapters in all.

Points Awarded

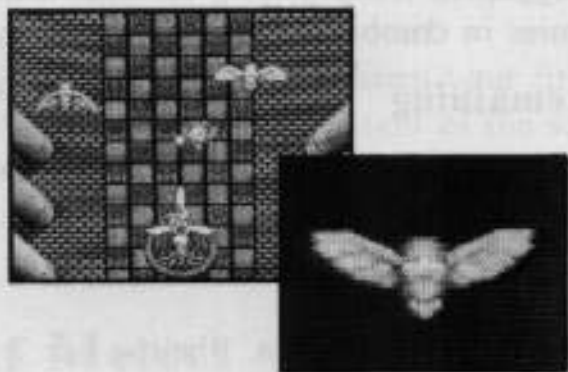
Tallys the total number of points you've earned by destroying enemies and picking up gift items.

Gifts from the Gods

Watch for these gifts from the sky, and grab them in mid-flight. They'll help you in your direst moments.

Golden Owls

These messengers carry gifts. Tame them with a light beam and be rewarded. But beware — untamed Owls are malicious!



Option

You gain another sword, which appears as a diamond of light. You can have a maximum of 2 diamond swords at once.



Speed Up

Increases your speed in flight.



Beam

You fire a deadly, sweeping beam for a short time.



Homing

Your light beam automatically homes in on the nearest enemy.



Across

Ricocheting bullets stream from your sword and bounce off obstacles to hit their targets.



Life

You gain an extra life.



Press On Bravely!

Push on through the chapters of Phelios, destroying the mortals and immortals that stand between you and Artemis. Watch for hints from friendly deities to speed you to victory!

You begin each game with 3 lives. As you suffer injuries or enemies touch you, you flash and lose energy. When all your energy bars go blank, you tumble from Pegasus, losing 1 life. You can revive as long as you have lives left (check your Life meter) . You can also earn extra lives:

- You gain 1 life for every Life gift you catch.
- In Novice mode, you earn 1 life for every 20,000 points.
- In Advanced mode, you earn 1 life for every 50,000 points.

If you lose all your lives without rescuing Artemis, the game fades and you've lost her!

Continue Game

In every game, you have 3 chances to continue after losing all your lives. The cosmic combat fades and the Continue screen appears, with Artemis pleading with you to carry on your rescue attempts.

To continue, press Button A before the countdown reaches 0. The battle resumes where it left off, except that your number of points returns to 0. Every time you continue a game, your number of credits decreases by 1. If you have no more credits, the game ends when you lose your last life.

If you don't want to continue a game, use the D Button to move the marker to "No," and press Button A.



The Chapters Unfold

The helpless Artemis is imprisoned in Typhon's Temple, far from you. You must search for her by annihilating all creatures, demons, and master monsters in 6 other temples of doom! Then find the 7 pieces of Phelios to restore the sword to its most devastating power. If you can do all this, you may be able to vanquish Typhon and save your beloved goddess from her stony fate!

Chapter 1 : Devil in Delos

Delos, once peaceful, has become a chaos of axe-hurling skeletons and Shillefs, the poison-fanged butterflies. Beware of Ladon, the dragon of death. Medusa punishes you severely for invading her temple. Find the way to smash her snaky head!



Chapter 2 : Death Dungeon

Destroy Emmuza, and dodge the stained glass shattering into deadly splinters. You must enter the ominous cave, and descend into its darkest depths! One crystal eye warns the 3 ugly Graiae. Avoid its deadly beam!



Chapter 3 : Blue Parboleos

Gallop towards the Temple of the Skies, jousting to outrun the Griffon. But this friend of your youth has become a bewitched monster — send him swiftly to the netherworld. A beautiful, malevolent Siren shows no mercy, so neither can you!



Chapter 4 : Fire Devildom

Fire Bee, Fire Bird, and the horrifying Himaira hotly greet you. Be ready for the searing lava that pours from Antaeus, the giant Fire Being.



Chapter 5 : Icebound Soul

Stoutly slash your way across the slippery ice floes. Can you crush Giga, the monster whose enormous strength flows from the twisted armor of defeated heroes? Wicked Scylla, frozen in crystal, makes your blood run cold!



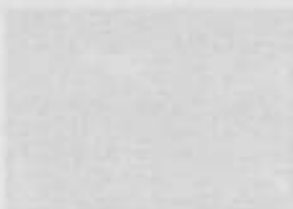
Chapter 6 : Watchdog in Hell

An avalanche of stones tumbles towards you, hurled by Earth Demons. At the river, the Water Tarantula eyes you nastily. Beware of its rapid attack! Triple-headed Cerberus, the watchdog of the underworld, awaits you!



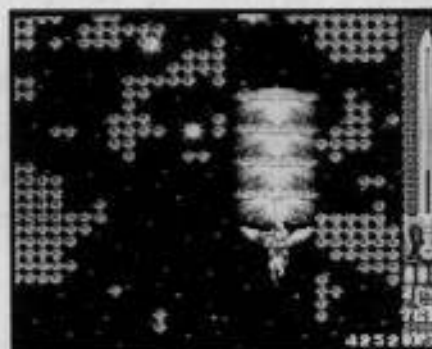
Chapter 7 : The Temple of Typhon

Only a true hero can make it this far! Your most terrifying battle begins now. Gather the 7 scattered fragments to restore Phelios to its purest power. Now, vanquish Typhon, or drown!



Hints

- Learn which obstacles to avoid, and which ones you can fly past safely.
- The Golden Owls are servants of the friendly gods. Shoot as many as you can to get the gifts they carry. These gifts will help you succeed!
- Discover the weak points of the master monsters at the end of each chapter. Then focus your attack where they're most vulnerable.
- In Chapter 7, find the 7 fragments of Phelios to restore the shattered sword. A letter is written on each fragment. When you gather them all, they spell "Phelios."



Handling The Sega Genesis Cartridge

- The Sega Genesis Cartridge is intended exclusively for the Sega Genesis System™.
- Do not bend, crush or submerge in liquids.
- Do not leave in direct sunlight or near a radiator or other source of heat.

Limited Warranty

Namco Hometek, Inc., warrants to the original purchaser that this Namco Hometek, Inc., cartridge shall be free from defects in material and workmanship for a period of ninety (90) days from the date of purchase. If a defect covered by this limited warranty occurs during this 90-day limited warranty period, Namco Hometek, Inc., will repair or replace the defective cartridge or component part, at its option, free of charge.

This limited warranty does not apply if the defects have been caused by negligence, accident, unreasonable use, modification, tampering, or any other causes not related to defective materials or workmanship.

Limitations On Warranty

Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited to ninety (90) days from the date of purchase and are subject to the conditions set forth herein. In no event shall Namco Hometek, Inc., be liable for consequential or incidental damages resulting from possession or use of this product.

The provisions of this limited warranty are valid in the United States only. Some states do not allow

limitations on how long an implied limited warranty lasts, or exclusion of consequential or incidental damages, so the above limitation or exclusion may not apply to you. This limited warranty provides you with specific legal rights. You may have other rights which vary from state to state.

For limited warranty service call the Sega Consumer Service Department at the following number:

1-800-USA-SEGA

The Consumer Service Department is in operation from 9:00 a.m. and 5:00 p.m. (Pacific Time), Monday through Friday.

Send inquiries to:

Namco Hometek, Inc.
3255-1 Scott Blvd., Ste. 102
Santa Clara, CA 95054