





Title: The Club

**Developer:** Bizarre Creations **Format:** XB360, PS3, PC **Genre:** Action Shooter

Release date: February 8th, 2008

The Club mixes the best elements from action shooters with instant accessibility and is the most innovative shooter seen on high definition consoles and PCs. Featuring the relentless pace and attention to detail of racing games, with a story structure based on fighting games, players will choose from eight gladiatorial misfit characters to fight in a shadowy underground blood-sport known simply as The Club. Controlled by faceless, obscenely wealthy and an influential elite, each character has their own reason for risking their life to "beat" The Club. Some are driven by greed, some are adrenaline junkies, and some are driven by pure insane bloodlust.

## **CHARACTER BACKGROUND**

## **KILLEN**

Tough, grizzled, middle-aged, with a real down and dirty outlaw look about him, Killen is an Australian and *The Club*'s favourite son. One of the game's rare survivors and the holder of the competition's highest kill score, he's no less than a legend in the secret world of *The Club* and now the money men want him back. Fully aware of this, Killen has been on the run for years, moving from continent to continent, changing from one identity to another, running with other outlaw groups and existing below the radar of the police and government authorities that *The Club* use to track and control their targets.

However, *The Club* have many more contacts than Killen reasoned with and they finally caught up with him. It only took one whispered word to bring the most fearsome killer in the history of *The Club* to heel; 'Rebecca'. Rebecca is Killen's daughter, fathered years ago, and, even though he hasn't seen her since she was a baby, just about the only worthwhile thing left in his life. He thought she was safe; he thought no-one other than him knew about her. He was wrong. *The Club* know everything. For her sake, Killen is forced to go back and play the ultimate game again, but can anyone survive *The Club* a second time?

For more information on *The Club* please visit <u>www.theclubgame.com</u>. For information on all SEGA titles please visit <u>www.sega-europe.com</u>. For assets please visit <u>www.sega-press.com</u>.