

Five years ago, crime lords controlled the streets of Virtua City. They were repelled by a new brand of cop ... a Virtua Cop.

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Since then, the crime lords have been busy plotting a new attack and once again, Virtua City is calling on the Virtua Cops. When it's over, the crime lords will be wishing they'd never crawled out of their holes.

# VIRTUA COP 3

See Virtua Cop 3 and the rest of Sega's exciting Spring line-up in Booth 2101 at ASI 2003

It's time to throw out the trash ...

## Virtua Cop 3 Features include

- A new standard weapon "The Guardian II." More accurate and powerful than anything a beat cop has ever carried.
- Weapon Changing System. Collect them as you go through the game. Press the special weapon button to change your firearm.
- ES Mode. A revolutionary Virtua armament. Step down on the foot controller to activate and watch time virtually stand still. It gives you all the time you'll need to react to your enemy before they get the jump on you.

Virtua Cop 3 ... if you're in their sights, you're already dead.

Artist rendering of 50" deluxe cabinet. Actual cabinet may vary. Picture of 29" cabinet not available at press time.

## Availability

50" deluxe - March 2003  
29" standard - April 2003

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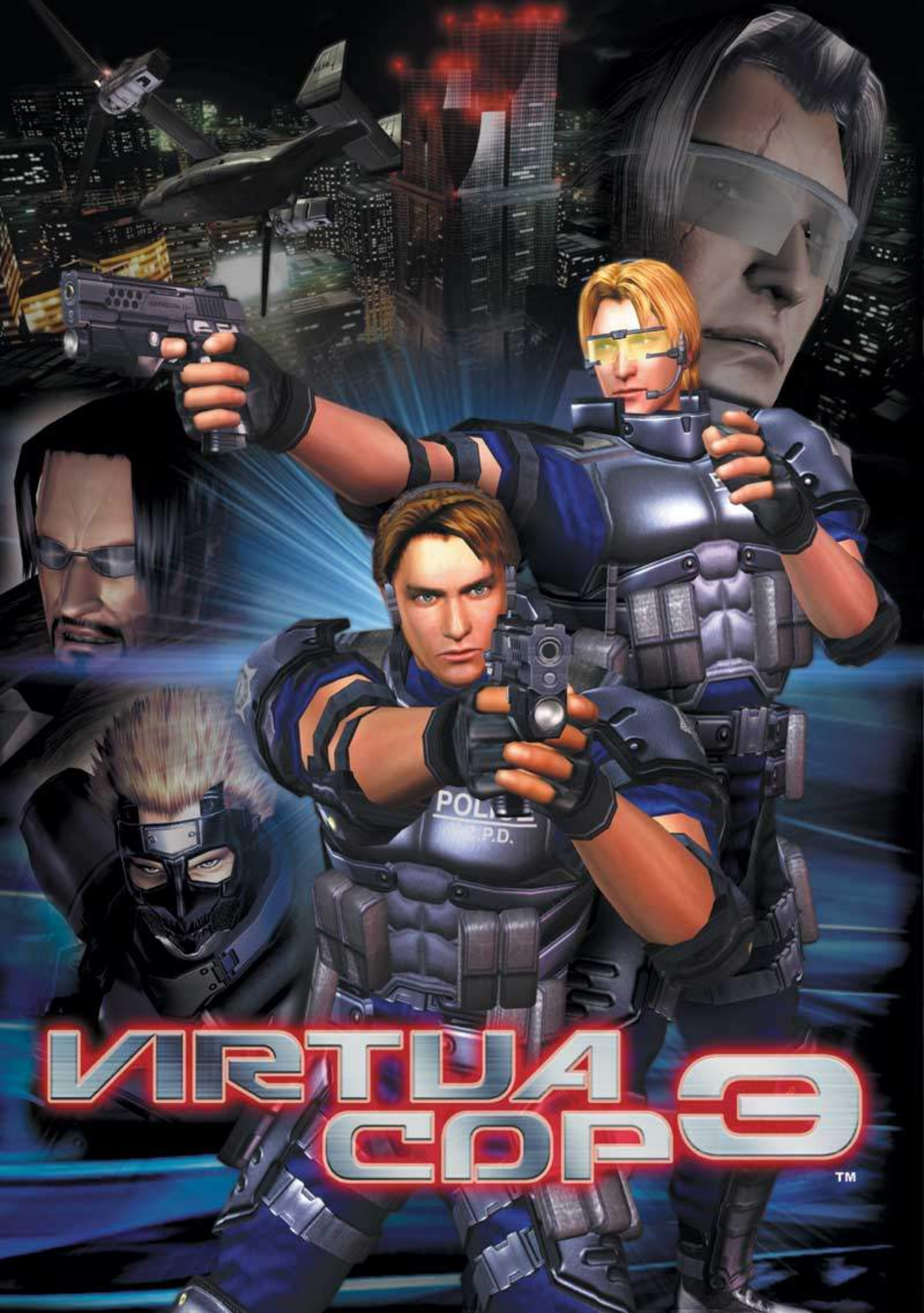
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LIFELIKE  
VIOLENCE  
MILD

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