



Game Programming:

Chris Ebert

Chuck Sommerville

Additional Programming

Mission Scripting:

Brian Krause

Game Design:

Michael Kosaka



Graphics:

Michael Kosaka

Alyson Markell

Ivaylo Vaklinov

Sound:

David Whittaker

Project Manager:

Susan Manley



Senior Producer:
Paul Grace

Assistant Producer:
Steve Matulac

Technical Director:
Scott Cronce

Lead Test:
David Costa



GHOST RIDERS

Voices:

James Bailey

Susan Manley

Andrea Smith

Product Tester:

Russell Byrd

9AF TAC FTR SQDN

Japanese Version Staff

Game Programming:

Yuichi Yamaguchi

Graphics:

Toru Makiura

Assistant Producer:

Noriaki Ogata

Producer:

Ken-ichi Igarashi

