

# PLAYING INSTRUCTIONS

## 4 PAK

### STARTING UP

1. Make sure the power on your Master System control deck is turned OFF.
2. Insert the 4 PAK All Action cartridge into the control deck.
3. Turn the power switch ON.
4. Press the **DIRECTION PAD** up and down to select the game you want to play.
5. Press button **1** or **2** to start the game.

**PLEASE NOTE:** To begin a new game during play, turn the power OFF. Then switch it ON again and select desired game.

### 1. TWIN MOUSE

- (i) For one player only
- (ii) There are 8 rounds to complete. You must defeat the "BOSS" at the end of each round and obtain the key to enter into next round.
- (iii) Speed slows down if you try to jump while walking through water.

#### CONTROL

- ★ Button 1 or 2 - Start Game
- ★ Button 2 - Jump
- ★ Left/Right Direction Button

### 2. POWER BLOCK

- (i) For one or two players.
- (ii) Consists of 24 rounds, at the end of each round there is a "BOSS" to defeat and obtain a force shield to enter into next round.
- (iii) Player 2 can join in at any time by pressing "Start" on control 2, even while player 1 is playing the game.

#### CONTROL

- ★ Button 1 or 2 - Start Game  
- Fire mode (once force shield is obtained)
- ★ Up/Down Direction Button

### **3. CAVE DUDE**

- (i) For one player only
- (ii) Both vertical & horizontal scroll is possible
- (iii) You can double jump if power is gained during play.
- (iv) Speed slows down if you try to jump while walking through water.

#### CONTROL

- ★ Button 1 or 2 - Start Game
- ★ Button 1 - Attack
- ★ Button 2 - Jump
- ★ Left/Right Direction Button
- ★ Down button - Slide down hill  
(Impact on enemy when collided)

### **4. ADVENTURE KID**

- (i) For one player only.
- (ii) There are 7 worlds to venture, each world consists of 4 stages.
- (iii) Your mission is to find the map in each stage.
- (iv) Bonus points are gained if the key is found during the quest.
- (v) The key will appear when you attack any of the designated places.

#### CONTROL

- ★ Button 1 or 2 - Start Game
- ★ Button 1 - Jump
- ★ Button 2 - Attack
- ★ Left/Right Direction Button