

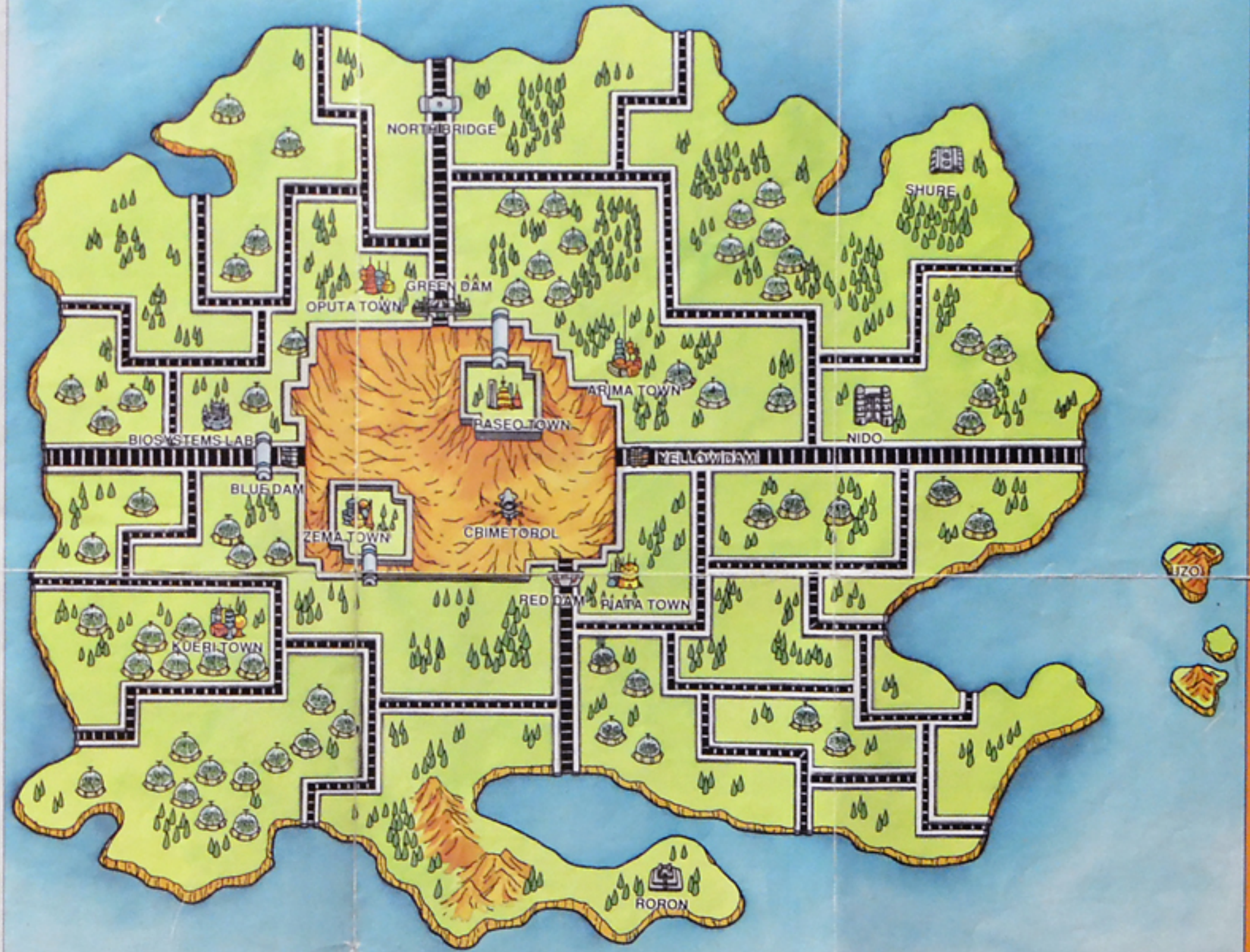
# PHANTASY STAR II

## Ground Map

### DEZO MAP



### MOTA MAP



When you start Phantasy Star II, you embark on a journey of continuous adventure. Your adventure would be very hard without this guide. This map shows all the towns and mazes in

Phantasy Star II... use it with care. Study it before starting out on your adventure. This map also holds secrets of great value. Go forth in strength and honor, brave adventurer.



# Magic Technique

## Attack Techniques

Magic Technique's Name	Usage			Effect	People who can use							
	TP Index	Object	Scope		You	Nel	Hunter	Guardian	Doctor	Biologist	Wrecker	Thief
FOI	2	E	S	Damage of 15 to the enemy.	•							
GIFOI	6	E	S	Damage of 40 to the enemy.	•							
NAFOI	12	E	S	Damage of 130 to the enemy.	•							
ZAN	4	E	G	Damage of 20 to the enemy.	•							
GIZAN	7	E	G	Damage of 30 to the enemy.	•							
NAZAN	11	E	G	Damage of 100 to the enemy.	•							
GRA	8	E	A	Damage of 20 to the enemy.	•							
GIGRA	12	E	A	Damage of 40 to the enemy.	•							
NAGRA	20	E	A	Damage of 80 to the enemy.	•							
TSU	6	E	S	Damage of 30 to the enemy.	•							
GITHU	13	E	S	Damage of 80 to the enemy.	•							
NATHU	20	E	S	Damage of 150 to the enemy.	•							
SHIFT	5	Y	S	Increases your fighting ability.								
FANBI	2	Y	S	Decreases the enemy's HP.								
EUJA	4	M	G	Damage of 23 to the enemy.								
BROSE	8	M	S	Instantly destroys Mechanism.								
CONTE	6	M	S	Prevents the Mechanism from making special attacks.								
MEGID	?	?	?	?	?	?	?	?	?	?	?	?
GAJ	1	M	S	Damage of 20 to the enemy.								
GIGAJ	5	M	S	Damage of 60 to the enemy.								
NAGAJ	15	M	S	Damage of 150 to the enemy.								
SAG	3	M	A	Damage of 20 to the enemy.								
GISAG	15	M	A	Damage of 60 to the enemy.								
NASAG	27	M	A	Damage of 150 to the enemy.								
GEN	1	C	S	Causes Creatures to rapidly age.								
SAGEN	3	C	A									
VOL	8	C	S	Causes Creatures to die.								
SAVOL	16	C	G									
SHIZA	6	C	S	Prevents the creatures from making special attacks.								

### Usage type

### Object

E = Enemy (Creatures & Mechanical)  
 C = Enemy Creature  
 M = Mechanical  
 P = Party  
 Y = Yourself

## Defense Techniques

Magic Technique's Name	Usage			Effect	People who can use							
	TP Index	Object	Scope		You	Nel	Hunter	Guardian	Doctor	Biologist	Wrecker	Thief
DORAN	2	C	S	Causes Creature's attack to fail.								
RIMIT	3	C	S	Causes Creature's move to be paralyzed.								
SHENB	4	C	A	Causes Creatures to escape.								
FORSA	2	M	G	Causes Mechanism's attack to fail.								
RIMIT	3	M	S	Halts Mechanism's moves.								
SHU	3	P	S	Increases your party's defensive power.								
SASHU	8	P	A									
DEBAN	4	P	A	Provides a barrier around your party.								
NER	2	P	S	Speed up your party's moves.								
SANER	6	P	A									

## Healing Techniques

RES	3	P	S	Recovers 20 HP.	•	•						
GIRES	7	P	S	Recovers 60 HP.	•							
NARES	13	P	S	Recovers HP maximum.								
SAR	13	P	A	Recovers 20 HP.								
GISAR	29	P	A	Recovers 60 HP.								
NASAR	53	P	A	Recovers HP maximum.								
SAK	1	P	S	Recovers your party's maximum HP, however, you lose your life.	•							
NASAK	1	P	A		•							
ANTI	2	P	S	Removes poison.	•							
REVER	30	P	S	Revives your party.	•							

## Other Techniques

RYUKA	8	P	A	Returns you to the town where data is saved.	•							
HINAS	4	P	A	Allows you to exit from Dungeon and Bldg.	•							
MUSIK	?	?	?	?	?	?	?	?	?	?	?	?

### Scope

S = Single  
 G = Group  
 A = All of your party

# Weapons, Protectors and Gear

## Swords & Other Items

Items	Price (Meseta)	Where obtainable	People who can use								
			You	Nel	Hunter	Guardian	Doctor	Biologist	Wrecker	Thief	
KNIFE	100	Paseo	•								
DAGGER	200	Paseo									
SCALPEL	180	Paseo									
STEEL BAR	80	Paseo									
SLASHER	2000	Zema									
SWORD	1200	Arima	*								
WHIP	1400	Zema									
CERAMSWRD	3200	Zema	*								
CERAMKNFE	2800	Oputa	•								

## Guns & Cannon

BOW GUN	300	Paseo	*	*							
SONIC GUN	640	Paseo	•	•							
SHOT GUN	800	Arima		*							
SILENTSHOT	920	Oputa									
POISONSHOT	1700	Zema									
ACIDSHOT	4800	Kueri									
CANNON	2200	Zema		*							
VULCAN	12600	Plata		*							

## Shield & Body Protectors

CRBNSHIELD	540	Paseo	•	•							
CARBNE MEL	420	Paseo									
FIBRSHILD	1200	Oputa	•	•							
FIBREMEL	1360	Zema									
TRUTH SLD		Gires									
ALICE		Gires									

## Helmet & Head Protectors

Items	Price (Meseta)	Where obtainable	People who can use								
			You	Nel	Hunter	Guardian	Doctor	Biologist	Wrecker	Thief	
HEADGEAR	120	Paseo	•								
FIBERGEAR	430	Oputa	•								
SILRIBBON	380	Oputa									
SILCROWN	470	Plata									
TITANIGEAR	1400	Zema	•								
TITANIMET	3700	Zema	•								
COLON SCARF		SHIPS ALL PARTS									
WIND SCARF		GRAN ZAN									
SLERUS											
ANISYL BOBB		GIBBS									

## Combat Clothes

CARBONSUIT	128	Paseo	•	•	•	•	•	•	•	•	•
CARBONVEST	120	Paseo	•								
FIBERCAPE	300	Paseo	•	•							
FIBERCAPE	420	Oputa									
FIBERVEST	280	Oputa	•								
TINMARMOR	5600	Kueri									
TINCAPE	6300	Kueri									
TINMCHEST	5400	Kueri	•								
STORM SHIRT		GIRAX									
CRISL BARR		GIRAX									

## Footgear

SHOES	240	Zema	•	•	•	•	•	•	•	•	•
BOOTS	1000	Zema	•	•	•	•	•	•	•	•	•
KNIFEBOOTS	4200	Kueri	•								
LONG BOOTS	6800	Plata									
NEL SHIELD											
NEL EMEL											
NEL CROWN											
NEL MET											

NEL CAP  
 \*: Hold the weapon in your hands.

NEL SMT  
 NOTE: Enter the arms and protective items that you find, in the empty rows.

NEL SLASHER  
 NEL ARMOR