SONY IMAGESOFT STAFF

PRODUCER
NATHAN ROSE

ASSISTANT PRODUCER
MARK SMITH

EXECUTIVE PRODUCER
RICH ROBINSON

GAME TESTERS

JOSE CRUZ	TOBIN RUSSELL
SETH LUISI	BRUCE COCHRANE
JODY KELSEY	ANDRE LEIGHTON

MALIBU INTERACTIVE STAFF

PROGRAMMING
TIM COUPE

GAME DESIGN
TERRY LLOYD

BASED ON AN ORIGINAL IDEA BY

NATHAN ROSE
DAVID JAFFE
MIKE GIAM

ADDITIONAL PROGRAMMING
PHILIP WATTS

BACKGROUND ART AND MAP DESIGN
TERRY LLOYD

SPRITE ART AND ANIMATION

DEAN BETTON
LEE PULLEN
TERRY LLOYD

MUSIC AND SOUND EFFECTS

JASON PAGE
RICHARD JOSEPH

MANAGER
IAN MCGEE

STORY ARTWORK
DEAN BETTON

GAME TESTERS

TONY MCCOLGAN   MICK THOMPSON
MATTHEW LLOYD   PAUL COLLS

GAME TESTERS

JUN CALIVA   KEVIN MULHALL
JASON UYEDA   BILL MCDONALD

COMPRESSION SOFTWARE
ROB NORTHEN

THE END